



# Arden Little League

## Local Rules and Regulations



## Regulation I: Organization and Purpose

### Section 1: Purpose

- Rule 1.1.1:** Arden Little League will provide a supervised program under the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, Incorporated (hereinafter referred to as “Little League Baseball” and/or “Little League International”) as well as the *Arden Little League Constitution*, and these *Arden Little League Local Rules and Regulations* (hereinafter referred to as “Arden Local Rules”), as adopted by the Board of Directors.
- Rule 1.1.2:** This document sets forth the local rules and regulations for Arden Little League and is meant to augment and complement the *Official Regulations, Playing Rules, and Operating Policies* published by Little League Baseball. It is the intent of Arden Little League to follow the rules and regulations of Little League Baseball.
- Rule 1.1.3:** In the event of any inconsistency between these local rules and regulations and the rules and regulations of Little League Baseball, the rules and regulations of Little League Baseball shall control.

### Section 2: Organization of League

- Rule 1.2.1:** Each duly registered Player Member for the season year shall be assigned to a division based on the Player Member’s league age, as defined by Regulation IV of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, Incorporated.
- Rule 1.2.2:** Arden Little League shall be divided into the following divisions:
- (a) Tee Ball Division for Player Members who are league age 4 or 5.
  - (b) Farm (Minor A) Division for Player Members who are league age 6 or 7.
  - (c) Minor (AA) Division for Player Members who are league age 8.
  - (d) Minor (AAA) Division for Player Members who are league age 9 or 10.
  - (e) Major Division (Little League Baseball Division) for Player Members who are league age 11 or 12.
  - (f) Intermediate Division (also known as “50/70 Division”) for Player Members who are league age 13.
  - (g) Junior Division for Player Members who are league age 13 or 14.
  - (h) Senior Division for Player Members who are league age 15 or 16.
- Rule 1.2.3:** Notwithstanding Rule 1.2.2, any Player Member may petition to play in a different division based upon their ability and level of experience, as follows:
- (a) League age 5 or 8 may be considered for placement to the Farm (Minor A) Division.
  - (b) League age 7 or 9 may be considered for placement to the Minor (AA) Division.



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- (c) League age 8 or 11 may be considered for placement to the Minor (AAA) Division.
- (d) League age 10 may be considered for placement to the Major Division.
- (e) League age 12 may be considered for placement to the Intermediate Division.
- (f) League age 13 may be considered for placement to the Junior Division.
- (g) League age 14 may be considered for placement to the Senior Division.

- Rule 1.2.4:** Any Player Member petitioning pursuant to Rule 1.2.3 shall attend at least one player evaluation session for the division they are petitioning to be placed in, as well as at least one player evaluation session for their default assigned division as listed in Rule 1.2.2.
- (a) Following the conclusion of the player evaluation sessions, the respective Division Directors for both the Player Member's default assigned division and requested division shall collect player evaluations from all managers, coaches, or other League-appointed evaluators present at the petitioning Player Member's evaluation session.
  - (b) Together with the Player Agent, the two Division Directors shall meet and confer regarding the petition by the Player Member, and decide whether the petition should be granted or denied.
  - (c) In the event that the petition is denied, the Player Member may appeal the denial to the Competition Committee. The appeal shall be filed with any member of the Competition Committee within three (3) business days of the petition's denial. The Competition Committee shall meet prior to any player selection draft and consider the appeal. The decision of the Competition Committee shall be considered final and is not appealable to the full Board of Directors.
  - (d) In the event that a petitioning Player Member fails to attend the required player evaluation sessions, their petition shall be automatically be denied, and they will be placed in their default assigned division as provided for in Rule 1.2.2. There shall be no appeal of any denial under the subdivision.

- Rule 1.2.5:** In any circumstance in which a petitioning Player Member is permitted to play in a different division than the one provided for in Rule 1.2.2, their division assignment shall have no impact on their league age as defined by Regulation IV of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, Incorporated.

- Rule 1.2.6:** At least ten (10) calendar days prior to the first scheduled player evaluation the Registrar shall provide the Competition Committee with the total number of Player Members registered for the season, and the committee shall meet, confer, and determine an appropriate number of regular season teams for each League division to ensure the maximum playing opportunity for the Player Members.
- (a) For the Minor AA Division, Farm (Minor A) Division, and Tee Ball Division, each team should have no fewer than ten (10) and no more than thirteen (13) players.
  - (b) For the Minor AAA Division and Major Division, each team should have no fewer than nine (9) and no more than eleven (11) players.
  - (c) For the Intermediate Division, each team should have no fewer than nine (9) and no more than twelve (12) players.



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- (d) For the Junior Division and Senior Division, each team should have no fewer than nine (9) and no more than fourteen (14) players.
- (e) The Competition Committee shall have the authority to increase the roster size of teams in any division when warranted by good cause, including but not limited to the number of available players for the division and the number and availability of suitable managers.
- (f) Once the Competition Committee has determined the number of regular season teams for each League division, the committee shall immediately inform the Selection Committee of the number of regular season teams in each division.

**Rule 1.2.7:** During the period of player registration, each League member registering a player in the Tee Ball Division, in a form provided by the League, shall submit no more than one (1) request for assignment to a particular manager, coach, and/or other Player Member within the division. The responsible Division Director shall endeavor to honor all placement requests, but not all requests may be honored.

**Rule 1.2.8:** A League member shall have the right to have sibling Player Members who are eligible for assignment to the same division placed on the same team. During the period of player registration, each League member registering sibling Player Members in the same division, in a form provided by the League, shall submit notice that they are exercising the option to have said sibling Player Members placed on the same team.

### Section 3: Participation of Members and Volunteer Requirements

**Rule 1.3.1:** To ensure adequate volunteer support to fulfill all League functions and obligations, the Board of Directors may determine and assess a refundable volunteer fee, to be paid at or before the time that Player Member registration occurs, as follows:

- (a) For each registered Player Member, the player's parent(s) and/or legal guardian(s) shall provide four (4) hours of volunteer time to the League.
- (b) No family shall be required to provide more than twelve (12) hours of total volunteer time to the League, regardless of the number of registered Player Members.
- (c) The refundable volunteer fee shall be returned to the Player Member's parent(s) and/or legal guardian(s) who remitted the fee prior to the end of the League fiscal year. The League may return a partial or pro-rated fee equivalent to the percentage of total volunteer hours completed toward the required amount.
- (d) Any volunteer fees not returned at the end of the fiscal year shall be deposited into the League's general fund and may be utilized by the Board of Directors for any ordinary league expenses.

**Rule 1.3.2:** Volunteer hours to the League may be earned as follows:

- (a) Service as a member of the Board of Directors, as an appointed League officer or agent, shall be considered fulfillment of all volunteer hour obligations imposed due to registration of their Player Member child(ren).



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- (b) Service as an official, rostered regular season team manager or assistant coach as approved by the Selection Committee and Board of Directors, shall be considered fulfillment of all volunteer hour obligations imposed due to registration of their Player Member child(ren).
- (c) Service as an official, rostered team parent as approved by the Volunteer Coordinator pursuant to Article III, section 4, subdivision (r)(iii), shall be considered fulfillment of all volunteer hour obligations imposed due to registration of their Player Member child(ren).
- (d) Service as a volunteer umpire, scorekeeper, or scoreboard operator shall count for up to two (2) hours per game toward the total volunteer time obligation.
- (e) Fulfillment of a shift at the League's annual fireworks fundraiser stand(s) shall count toward the total volunteer time obligation.
- (f) Assistance in League field maintenance at a designated League Field Day, as directed by the Facilities Director, shall count toward the total volunteer time obligation.
- (g) Any other volunteer opportunity as determined appropriate and approved by the Board of Directors.

**Rule 1.3.3:** Fulfillment of a team's field preparation obligations, as required by Rule 5.2.3, shall not count toward the minimum required volunteer obligation under Rules 1.3.1 and 1.3.2.

**Rule 1.3.4:** At the direction of the Concessions Director, the League may operate a snack bar or other concessions stands at League fields and/or facilities, as follows:

- (a) The Concessions Director, with the assistance of the Volunteer Coordinator, shall formulate a schedule of required volunteer shifts by League members that ensures adequate concessions staffing for all League events.
- (b) Each team shall be assigned an equal number of concessions staffing shifts during the regular season and shall be responsible for providing at least one (1) individual aged fourteen (14) or older to fulfill the team's assigned shift. Failure to fulfill the team's assigned shift(s) shall be grounds for individual and/or team discipline, including suspension of individuals and/or causing the team to suffer a loss by forfeit.
- (c) The Concessions Director shall compile and maintain a list of individuals interested in fulfilling a team's assigned shift (hereinafter referred to as concessioners) in exchange for monetary compensation at a rate determined by the Concessions Director. If a team elects to utilize a concessioner to fulfill their assigned shift, prior to the assigned shift, the team parent shall remit to the Concessions Director the monetary compensation for the concessioner. The Concessions Director shall pay any concessioner.
- (d) Fulfillment of a team's assigned concessions staffing shifts shall not count toward the minimum required volunteer obligation under Rules 1.3.1 and 1.3.2.



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### Section 4: Appointment of League Officers and Agents

- Rule 1.4.1:** Pursuant to Article III, section 2, subdivision (e) of the *Arden Little League Constitution*, the Board of Directors shall appoint a Voting or General Member to each of the following non-voting League officer positions:
- (a) Picture Day Coordinator
  - (b) Uniform Coordinator
  - (c) Volunteer Coordinator
- Rule 1.4.2:** The duties of the Picture Day Coordinator shall include:
- (a) Solicit interest and bids from photographers for a League-wide picture day event for all Player Members.
  - (b) Coordinate with President, Vice President, Schedule Director, Events Director, and any other necessary member of the Board of Directors to develop a schedule for a League-wide picture day event.
  - (c) With the assistance of the Treasurer, ensure that any photographers are promptly paid for services rendered.
  - (d) Receive all photographs from the photographer and ensure dissemination to all Player Members.
- Rule 1.4.3:** The duties of the Uniform Coordinator shall include:
- (a) Identify and coordinate with a uniform supplier to ensure that each Player Member receives a League-issued jersey and hat prior to Opening Day.
  - (b) Obtain from Little League Baseball, Incorporated an adequate number of Little League Official Shoulder Patches to ensure that each Player Member receives a Little League Official Shoulder Patch, consistent with Rule 3.7.2 and the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
  - (c) With the assistance of the Treasurer, ensure that any uniform suppliers are promptly paid for services rendered.
  - (d) At the commencement of the regular season and upon the selection of any post-season tournament teams, coordinate with a uniform supplier to obtain All-Star uniforms for any League post-season tournament teams that meet all the requirements of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 1.4.4:** The duties of the Volunteer Coordinator shall include:
- (a) Manage and maintain a list or database of all League volunteers, including which members have completed any annual volunteer hour requirements.
  - (b) As directed by the Board of Directors, report on the percentage of the membership that has completed any annual volunteer hour requirements.
  - (c) Manage and maintain a list or database of all members who have volunteered to serve as a Team Parent, as well as managing and coordinating all communications to Team Parents during the course of the fiscal year.



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- (d) Develop and administer a training program for Team Parents, including the dissemination of any rules, regulations, and information necessary for Team Parents.

## Regulation II: Selection of Coaches and Players

### Section 1: Regular Season Managers and Coaches

- Rule 2.1.1:** At any time during the annual registration period for Player Members, any adult League member may declare their candidacy to serve as a manager or an assistant coach by completing the registration form presented by the League. The candidate shall express whether they wish to be considered as a manager, an assistant coach, or both.
- Rule 2.1.2:** Any candidate for a position as a manager or assistant coach may also list any other candidate with whom they desire to manage or coach with. The candidate may not request more than two (2) other candidates to manage or coach with.
- Rule 2.1.3:** At least ten (10) calendar days prior to the first scheduled player evaluation, the Registrar shall provide the Selection Committee with a list of all coaching candidates, sorted by requested division.
- Rule 2.1.4:** At least five (5) calendar days prior to the first scheduled player evaluation, the Selection Committee shall meet, confer, and select managers and coaches for all regular season League teams, as follows:
- (a) For each regular season team, in each division, the committee shall select no more than three (3) candidates per team, consisting of a manager and two (2) assistant coaches.
  - (b) Said selections of the committee shall be disseminated to the President and the entire Board of Directors forthwith.
- Rule 2.1.5:** In selecting candidates, the Selection Committee shall consider a candidate's prior coaching experience, history of discipline, reputation among the League membership, prior volunteer contributions to the League, and any other criteria deemed appropriate by the Board of Directors or committee. A candidate shall not be denied consideration on the basis of race, gender, religion, socioeconomic status, or any other class protected by federal or state law.
- Rule 2.1.6:** At least two (2) calendar days prior to the first scheduled player evaluation, the Board of Directors shall meet and vote, by simple majority, to approve or reject the selections of the Selection Committee. At its discretion, the Board of Directors may vote on the selections of the Selection Committee as a whole or may hold individual votes for each manager or coach selected by the Selection Committee.



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- Rule 2.1.7:** In the event that the Board of Directors rejects any manager or coach selected by the Selection Committee for any League regular season team, the Selection Committee shall reconvene within two (2) calendar days of said vote and select alternative coaching candidates utilizing the same procedures provided for in Rules 2.1.3, 2.1.4, and 2.1.5, inclusive. In the event that the rejection of a coaching candidate causes a team to not have any approved coaches, then the Player Agent and Division Director shall appoint a qualified Board Member or league officer to act as the team's interim manager for all purposes until a permanent manager is approved by the Board of Directors.
- Rule 2.1.8:** Prior to the first scheduled player evaluation, the President or responsible Division Director shall notify each selected manager and coach approved by the Board of Directors of their selection and provide them notice of the dates and times for all scheduled player evaluations.
- Rule 2.1.9:** Following the player selection draft for each division, the manager of any League team with less than two (2) assistant coaches approved by the Board of Directors, may nominate any adult League member to serve as an additional assistant coach, as follows:
- (a) Notice of any such nominated candidates shall be made to the responsible Division Director. The Division Director shall compile all such nominations for their assigned division and submit said nominations to the Board of Directors.
  - (b) The responsible Division Director shall recommend to the Board of Directors whether each nominated candidate should be approved or rejected.
  - (c) There shall be no limit to the number of additional assistant coaches for any League team, but the number of managers and coaches present in the dugout or on the field during a game shall be governed by the current *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
  - (d) Prior to the commencement of the regular season, the Board of Directors shall vote to approve or reject any such nominations.
  - (e) The responsible Division Director shall notify each selected additional assistant coach approved by the Board of Directors of their selection.
- Rule 2.1.10:** No person may manage or coach any League team, in any capacity, without approval of the Board of Directors.
- Rule 2.1.11:** No person may manage more than one (1) regular season League team, and no person may serve on the coaching staff, in any capacity, of more than one (1) team within the same division.
- Rule 2.1.12:** All managers and coaches selected and approved by the Board of Directors shall be charged with knowledge of, and shall operate consistent with the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, the *Arden Little League Constitution*, and these local rules and regulations.



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### Section 2: Evaluation of Regular Season Players

- Rule 2.2.1:** Every Player Member registered for the season year to play in the Minor AA Division, Minor AAA Division, and the Major Division shall attend at least one (1) player evaluation to be eligible for selection at the annual player selection draft.
- Rule 2.2.2:** If more than one (1) team is formed in the Intermediate Division, Junior Division, and/or Senior Division, the responsible Division Director shall meet and confer with the managers of each team within the division and determine whether a player evaluation is necessary. If it is determined that a player evaluation is necessary, every Player Member registered for the season to play in any of those divisions shall attend at least one (1) player evaluation to be eligible for selection at the annual player selection draft.
- Rule 2.2.3:** With the assistance of the Registrar, the Competition Committee shall organize and conduct at least two (2) player evaluation sessions for all Player Members eligible or petitioning to play in the Major Division, Minor AAA Division, and Minor AA Division, as follows:
- (a) Player Members who are league age 11 and 12 will be evaluated by the managers and coaches assigned to the Major Division.
  - (b) Any Player Member who is league age 10 who petitioned to play in the Major Division, pursuant to Rule 1.2.3, subdivision (d), shall attend a player evaluation session for the Major Division, as well as a player evaluation session for the Minor AAA Division.
  - (c) Any Player Member who is league age 11 who petitioned to play in the Minor AAA Division, pursuant to Rule 1.2.3, subdivision (c), shall attend a player evaluation session for the Major Division, as well as a player evaluation session for the Minor AAA Division.
  - (d) Player Members who are league age 9 and 10 will be evaluated by the managers and coaches assigned to the Minor AAA Division.
  - (e) Any Player Member who is league age 8 who petitioned to play in the Minor AAA Division, pursuant to Rule 1.2.3, subdivision (c), shall attend a player evaluation session for the Minor AAA Division, as well as a player evaluation session for the Minor AA Division.
  - (f) Any Player Member who is league age 9 who petitioned to play in the Minor AA Division, pursuant to Rule 1.2.3, subdivision (b), shall attend a player evaluation session for the Minor AAA Division, as well as a player evaluation session for the Minor AA Division.
  - (g) Player Members who are league age 8 will be evaluated by the managers and coaches assigned to the Minor AA Division.
  - (h) Any Player Member who is league age 7 who petitioned to play in the Minor AA Division, pursuant to Rule 1.2.3, subdivision (b), shall attend a player evaluation session for the Minor AA Division.
  - (i) Any Player Member who is league age 8 who petitioned to play in the Farm (Minor A) Division, pursuant to Rule 1.2.3, subdivision (a), shall attend a player evaluation session for the Minor AA Division.



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- (j) The Registrar or his or her designee shall provide to the Player Agent, both responsible Division Directors, and all managers and coaches in attendance, a list of every player being evaluated for selection to the Major Division, the Minor AAA Division, and the Minor AA Division.

**Rule 2.2.4:** At the player evaluation sessions, the registered Player Members shall be evaluated on their baseball skill and ability, and each evaluator shall assign a score between one (1) and five (5) points to each Player Member at the evaluation for each of the following categories: hitting, fielding ground balls, fielding fly balls, throwing, and pitching. Each player shall also run the bases, but no score shall be assigned for running. In assigning a score, each evaluator shall use whole numbers and any fractional score shall be rounded up to the nearest whole number.

**Rule 2.2.5:** At the conclusion of each player evaluation session, each evaluator shall provide to the Registrar or Player Agent a copy of their player evaluation scores prior to leaving the player evaluation area. An evaluator may submit their player evaluation scores in physical format or electronic format. Failure to do so shall be grounds for discipline, including the loss of draft selections and/or suspension and/or removal as a manager or coach. The Registrar or Player Agent shall retain a copy, either paper or electronic, of each evaluator's player evaluation scores.

**Rule 2.2.6:** The Major Division Director, the Minor AAA Division Director, and the Minor AA Division Director shall evaluate all players being considered for selection in the Major Division, Minor AAA Division, and Minor AA Division. Following the conclusion of the final player evaluation session, the Major Division Director, Minor AAA Division Director, and Minor AA Division Director shall review all petitions filed pursuant to Rule 1.2.3, subdivisions (a) through (d), and decide whether the petition should be granted or denied.

- (a) The Division Directors shall notify each Player Member and their parent(s) and/or legal guardian(s) whether the petition was granted or denied.
- (b) Any Player Member may appeal the decision by the Division Directors to the Competition Committee within five (5) calendar days of the decision.
- (c) At least twenty (20) days prior to the annual player selection draft, the Competition Committee shall decide whether any appeal pursuant to subdivision (b) should be granted or denied. The decision of the Competition Committee shall be deemed final and not subject to appeal to the full Board of Directors.

**Rule 2.2.7:** At least ten (10) business days prior to the annual player selection draft, the Registrar or the Player Agent shall compile the player evaluation scores provided by each evaluator and provide them to the responsible Division Directors. The list of Player Members submitted to the Division Director shall include each Player Member's league age, as defined by Regulation IV of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, Incorporated.



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- Rule 2.2.8:** At least five (5) business days prior to the annual player selection draft, the responsible Division Directors shall average the evaluators' scores to form an averaged score for each player eligible to be drafted in their division and compile a ranked list of each draft-eligible player for their division.
- Rule 2.2.9:** A Division Director may, at their discretion or upon request from the Competition Committee, discard or modify any evaluator's player evaluation score that is aberrant, anomalous, or appears artificially higher or lower than other scores of comparable players.
- Rule 2.2.10:** When two or more Player Members have the same averaged score, the Division Director may, at their discretion or upon request from the Competition Committee, determine the ranking between such players based upon their own evaluation of the players' abilities .
- Rule 2.2.11:** In compiling the ranked list of draft-eligible players for their division, the Major Division Director and Minor AAA Division Director shall add additional points to the averaged score as follows:
- (a) Ten (10) additional points shall be added to the score of any Player Member who was selected to the League's 12U All-Star team the prior season.
  - (b) Seven (7) additional points shall be added to the score of any Player Member who was selected to the League's 11U All-Star team the prior season by unanimous vote of the regular season division coaches.
  - (c) Five (5) additional points shall be added to the score of any Player Member who was selected to the League's 11U All-Star team the prior season by the regular season division coaches' vote.
  - (d) Three (3) additional points shall be added to the score of any Player Member who was selected to the League's 11U All-Star team the prior season by selection by the 11U All-Star team coaching staff.
  - (e) In the Major Division, five (5) additional points shall be added to the score of any Player Member who was selected to the League's 10U All-Star team the prior season by unanimous vote of the regular season division coaches.
  - (f) In the Minor AAA Division, five (5) additional points shall be added to the score of any Player Member who was selected to the League's 10U All-Star team the prior season.
  - (g) Three (3) additional points shall be added to the score of any Player Member who was selected to the League's 10U All-Star team the prior season by the regular season division coaches' vote.
  - (h) One (1) additional point shall be added to the score of any Player Member who was selected to the League's 10U All-Star team the prior season by selection by the 10U All-Star team coaching staff.
  - (i) At the discretion of the Division Director, up to five (5) points shall be added to the score of any Player Member who did not play the prior season in the League, but was previously selected for a League All-Star team in any other preceding season.



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- (j) At the discretion of the Division Director, up to five (5) points shall be added to the score of any Player Member who did not play the prior season in the League, but was selected to an all-star team the prior season in another league, including but not limited to youth baseball leagues run by Little League Baseball, Inc., Babe Ruth Baseball, Inc. (including the Cal Ripken Baseball subsidiary), and/or PONY Baseball.
- (k) At the discretion of the Division Director, up to five (5) points shall be added to the score of any Player Member who did not play the prior season in the League, but previously played baseball on any competitive baseball team and/or “travel ball” team that competes in an organized competitive baseball league or tournament, including but not limited to, Perfect Game, Inc. (PG), United States Specialty Sports Association (USSSA), Triple Crown Sports, Amateur Athletic Union (AAU), National Championship Sports (NCS), and/or River City Travel Ball (RCTB).
- (l) After the Division Director has added the additional points described in subdivisions (a) through (c) to each applicable Player Member’s score, the Division Director shall rank each draft-eligible player by their final score in a master ranked list.

**Rule 2.2.12:** If a Player Member registered to play in the Minor AA Division, Minor AAA Division, or the Major Division fails to attend any player evaluation session, the Competition Committee shall determine whether the Player Member should be removed from the list of draft-eligible players and have their registration terminated. If the Player Member is permitted to remain on the list of draft-eligible players, the committee shall determine an appropriate player evaluation score for the Player Member.

**Rule 2.2.13:** At least two (2) business days prior to the annual player selection draft, the responsible Division Directors shall distribute the master ranked list of all draft-eligible players in their division, as well as the compiled player evaluation scores provided by all evaluators for all draft-eligible players in the division. The master ranked list of Player Members shall include each Player Member’s league age, as defined by Regulation IV of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, Incorporated.

**Rule 2.2.14:** Prior to the annual player selection draft, any manager or coach may request that the Competition Committee revise, modify, or otherwise adjust any Player Member’s final score and/or ranking on the master ranked list. The Competition Committee may, but is not required, to consider any such request. Any modifications or adjustments made by the Competition Committee shall be deemed final, not subject to appeal to the Board of Directors, and will be communicated to all managers and coaches in the division.

**Rule 2.2.15:** Player evaluation scores and rankings are to be treated as strictly confidential. No individual given access to player evaluation scores, the master ranking list, or any other score, list, and/or ranking listed in Rules 2.2.4 through 2.2.13, inclusive, shall share those with any other individual. Failure to maintain confidentiality may be grounds for discipline, including the loss of draft selections and/or suspension and/or removal as a manager or coach.



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- Rule 2.2.16:** For any petition to play in the Farm (Minor A) Division pursuant to Rule 1.2.3, subdivision (a), by a Player Member who is league age 8, the Farm (Minor A) Division Director and the Minor AA Division Director shall review all such petitions and decide whether the petition should be granted or denied.
- (a) The Division Directors shall notify each Player Member and their parent(s) and/or legal guardian(s) whether the petition was granted or denied.
  - (b) Any Player Member may appeal the decision by the Division Directors to the Competition Committee within five (5) calendar days of the decision.
  - (c) At least twenty (20) days prior to the annual player selection draft, the Competition Committee shall decide whether any appeal pursuant to subdivision (b) should be granted or denied. The decision of the Competition Committee shall be deemed final and not subject to appeal to the full Board of Directors.
- Rule 2.2.17:** For any petition to play in the Farm (Minor A) Division pursuant to Rule 1.2.3, subdivision (a), by a Player Member who is league age 5, the Farm (Minor A) Division Director and the Tee Ball Division Director shall review all such petitions and decide whether the petition should be granted or denied.
- (a) At the discretion of the Farm (Minor A) Division Director and the Tee Ball Division Director, the petitioning Player Member may be required to attend an informal player evaluation session comprised of the Farm (Minor A) Division Director, the Tee Ball Division Director, and/or any other member of the Competition Committee.
  - (b) The Division Directors shall notify each Player Member and their parent(s) and/or legal guardian(s) whether the petition was granted or denied.
  - (c) Any Player Member may appeal the decision by the Division Directors to the Competition Committee within five (5) calendar days of the decision.
  - (d) At least twenty (20) days prior to the annual player selection draft, the Competition Committee shall decide whether any appeal pursuant to subdivision (b) should be granted or denied. The decision of the Competition Committee shall be deemed final and not subject to appeal to the full Board of Directors.
- Rule 2.2.18:** For any petition to play in the Intermediate Division, Junior Division, or Senior Division, pursuant to Rule 1.2.3, subdivisions (e) through (g), the Intermediate, Junior, and Senior Divisions Director shall review all such petitions and decide whether the petition should be granted or denied.
- (a) The Division Directors shall notify each Player Member and their parent(s) and/or legal guardian(s) whether the petition was granted or denied.
  - (b) Any Player Member may appeal the decision by the Division Directors to the Competition Committee within five (5) calendar days of the decision.
  - (c) At least twenty (20) days prior to the annual player selection draft, the Competition Committee shall decide whether any appeal pursuant to subdivision (b) should be granted or denied. The decision of the Competition Committee shall be deemed final and not subject to appeal to the full Board of Directors.



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### Section 3: Selection of Regular Season Players

- Rule 2.3.1:** In the Tee Ball Division and Farm (Minor A) Division, there shall be no annual player selection draft. With the assistance of the Registrar, the responsible Division Director shall assign all Player Members assigned to the division to a team.
- (a) Within fourteen (14) calendar days following the conclusion of the final player registration period, each manager shall submit any requests for particular Player Members to be placed on their team. A manager may request no more than five (5) Player Members to be placed on their team.
  - (b) With the assistance of the Registrar, the Tee Ball Division Director shall also consider all submitted team, manager, coach, or fellow player placement requests submitted pursuant to Rule 1.2.7.
  - (c) At least thirty (30) days prior to Opening Day and following the formation of teams within the division, the Division Director shall provide each manager with a roster of Player Members assigned to their team.
- Rule 2.3.2:** Following the final player evaluation session, the Competition Committee shall set appropriate dates and times for the annual player selection draft for the Senior Division, Junior Division, Major Division, the Minor AAA Division, and the Minor AA Division. The Senior Division shall draft first, followed by, in order: the Junior Division, Major Division, Minor AAA Division, and Minor AA Division.
- Rule 2.3.3:** At the annual player selection draft, each manager and assistant coach shall have the option to automatically select, regardless of draft order, their Player Member child.
- (a) Each manager and assistant coach shall declare whether they are exercising said option prior to the beginning of the draft.
  - (b) The Division Director's master ranking list shall be used to determine the appropriate draft round for each Player Member selected by the exercise of said option by a manager or coach.
  - (c) The optioned player shall be deemed selected in the appropriate draft round and the team selecting said player shall not have another selection in that draft round. If the team selecting said player already has an optioned player in the same draft round, the subsequent optioned player shall be deemed selected in the next draft round and the team selecting said player shall not have another selection in that draft round.
  - (d) If a team has exercised more than one (1) such option, then the following draft penalties shall apply:
    - (i) When a team has exercised two (2) such options and both optioned players are ranked in the first-round and within the top five (5) players on the Division Director's master ranking list, that team shall not draft in the fourth-round and instead shall have a supplemental selection at the end of the sixth-round.



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- (ii) When a team has exercised three (3) such options and one (1) of the optioned players is ranked in the first-round and the remaining optioned players are both ranked in the second-round, and all three (3) optioned players are all ranked within the top ten (10) players on the Division Director's master ranking list, that team shall not draft in the fifth-round and instead shall have a supplemental selection at the end of the seventh-round.
- (iii) When a team has exercised three (3) such options and two (2) of the optioned players are ranked as the top five (5) players on the Division Director's master ranking list and the third optioned player is listed in the fourth-round or later of the Division Director's master ranking list, that team shall not draft in the sixth-round and instead shall have a supplemental selection at the end of the seventh-round.
- (iv) When a team has exercised three (3) such options and two (2) of the optioned players are ranked as the top five (5) players on the Division Director's master ranking list and the third optioned player is listed in the third-round of the Division Director's master ranking list, that team shall not draft in the fifth-round and instead shall have a supplemental selection at the end of the sixth-round.
- (v) When a team has exercised three (3) such options and one (1) of the optioned players is ranked as the top five (5) players on the Division Director's master ranking list, the second optioned player is listed in the first-round but not one of the top five (5) players on the Division Director's master ranking list, and the third optioned player is listed in the second-round of the Division Director's master ranking list, that team shall not draft in the fifth-round and instead shall have a supplemental selection at the end of the seventh-round.
- (vi) When a team has exercised three (3) such options and two (2) of the optioned players are ranked as the top five (5) players on the Division Director's master ranking list and the third optioned player is listed in the second-round of the Division Director's master ranking list, that team shall not draft in the fourth-round and instead shall have a supplemental selection at the end of the seventh-round.
- (vii) When a team has exercised three (3) such options and all three (3) of the optioned players are ranked within the top five (5) players on the Division Director's master ranking list, that team shall not draft in the fourth-round, the fifth-round, and the seventh-round, and instead shall have a supplemental selection at the end of the sixth-round, eighth-round, and ninth-round.
- (viii) When a team has exercised three (3) such options and all three (3) of the optioned players are listed in the first-round on the Division Director's master ranking list, that team shall not draft in the fourth-round and sixth-round, and instead shall have a supplemental selection at the end of the seventh-round, and eighth-round.



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- (ix) When a team has exercised three (3) such options and all three (3) of the optioned players are listed in the second-round on the Division Director's master ranking list, that team shall not draft in the fifth-round and instead shall have a supplemental selection at the end of the eighth-round.
- (x) When a team has exercised three (3) such options and two (2) of the optioned players are listed in the second-round on the Division Director's master ranking list and the third optioned player is listed in the third-round of the Division Director's master ranking list, that team shall not draft in the sixth-round and instead shall have a supplemental selection at the end of the eighth-round.
- (xi) An illustrative example of the above-enumerated draft penalties is as follows:

	Coaches Player Rounds			Notes	Round Forfeit	Supplemental Round
Scenario 1	1	1		Both TOP 5	4	6
Scenario 2	1	2	2	All 3 are TOP 10	5	7
Scenario 3	1	1	4+	First Rounders are TOP 5	6	7
Scenario 4	1	1	3	First Rounders are TOP 5	5	6
Scenario 5	1	1	2	1 First Rounder in TOP 5	5	7
Scenario 6	1	1	2	First Rounders are TOP 5	4	7
Scenario 7	1	1	1	All 3 are TOP 5	4, 5, 7	6, 8, 9
Scenario 8	1	1	1		4 & 6	7 & 8
Scenario 9	2	2	2		5	8
Scenario 10	2	2	3		6	8

- (e) The Competition Committee shall have the discretion to modify, alter, or adjust any draft penalty enumerated in subdivision (d) above, impose an alternative draft penalty, and/or impose any reasonable draft penalty for any scenario not enumerated in subdivision (d). In exercising this discretion, the committee shall place competitive parity within the division as its primary consideration.

**Rule 2.3.4:** At the annual player selection draft, the Division Director shall determine the draft order by drawing lots at random. The draft shall be conducted in serpentine fashion, with the draft order proceeding as drawn by lot in odd-numbered rounds, and proceeding in the reverse order in even-numbered rounds. When more than one (1) team has a supplemental draft selection, as provided for in Rule 2.3.3, in the same supplemental draft round, the order of selection shall be determined by drawing lots at random.

**Rule 2.3.5:** Each manager shall select a team name from a list approved by the Board of Directors. Any manager who managed a team in the same division the prior season shall have the option to retain the team name from the prior season. Managers shall select any remaining available team names in the reverse draft order provided for in Rule 2.3.4.



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- Rule 2.3.6:** Prior to the initiation of the draft, the Registrar, Player Agent, or Division Director shall inform all managers and coaches of any sibling Player Members that shall be placed on the same team pursuant to Rule 1.2.8. Upon the selection of the first sibling Player Member, all other draft-eligible sibling Player Members shall be deemed selected in the appropriate draft round as determined by the master ranking list and the team selecting said player(s) shall not have another selection in that draft round.
- Rule 2.3.7:** No team may be represented at the player selection draft by more than three (3) people.
- Rule 2.3.8:** All Player Members who are league age 15 or 16 shall be drafted and assigned to a team in the Senior Division.
- (a) During the draft, if the number of unselected Player Members who are league age 15 or 16 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Senior Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.
  - (c) Any Player Members who are league age 14 not selected to a team in the Senior Division shall be eligible to be drafted to a team in the Junior Division.
- Rule 2.3.9:** All Player Members who are league age 14 shall be drafted and assigned to a team in the Junior Division or above.
- (a) During the draft, if the number of unselected Player Members who are league age 14 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Junior Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.
  - (c) Any Player Members who are league age 13 not selected to a team in the Junior Division shall be eligible to be drafted to a team in the Intermediate Division.
- Rule 2.3.10:** All Player Members who are league age 13 shall be drafted and assigned to a team in the Intermediate Division or above.
- (a) During the draft, if the number of unselected Player Members who are league age 12 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Intermediate Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.
  - (c) Any Player Members who are league age 12 not selected to a team in the Intermediate Division shall be eligible to be drafted to a team in the Major Division.
- Rule 2.3.11:** All Player Members who are league age 11 or 12 shall be drafted and assigned to a team in the Major Division or above, except for Player Members who are league age 11 that petitioned to play in the Minor AAA Division pursuant to Rule 1.2.3.
- (a) During the draft, if the number of unselected Player Members who are league age 11 or 12 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Major Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.



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- (c) Any Player Members who are league age 10 not selected to a team in the Major Division shall be eligible to be drafted to a team in the Minor AAA Division.

- Rule 2.3.12:** All Player Members who are league age 9 or 10 shall be drafted and assigned to a team in the Minor AAA Division or above, except for Player Members who are league age 9 that petitioned to play in the Minor AA Division pursuant to Rule 1.2.3.
- (a) During the draft, if the number of unselected Player Members who are league age 9 or 10 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Minor AAA Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.
  - (c) Any Player Members who are league age 8 not selected to a team in the Minor AAA Division shall be eligible to be drafted to a team in the Minor AA Division.

- Rule 2.3.13:** All Player Members who are league age 8 shall be drafted and assigned to a team in the Minor AA Division or above, except for Player Members who are league age 8 that petitioned to play in the Farm (Minor A) Division pursuant to Rule 1.2.3.
- (a) During the draft, if the number of unselected Player Members who are league age 8 is equal to the number of remaining draft selections, only said Player Members shall be eligible to be drafted to a team in the Minor AA Division.
  - (b) A manager may not pass or otherwise refuse to exercise a draft selection.
  - (c) Any Player Members who are league age 7 not selected to a team in the Minor AA Division shall be assigned to a team in the Farm (Minor A) Division.

- Rule 2.3.14:** Trading of drafted players, as well as unexercised draft selections, is permitted during the annual player selection draft and for up to one (1) hour following the conclusion of the draft, as announced by the Division Director. Trading shall be conducted as follows:
- (a) Any trade must be submitted to the Registrar, Player Agent, or Division Director in writing, and will be announced to all managers and coaches still present at the draft.
  - (b) Any trade of drafted players must result in each team involved in the trade receiving an equal number of players. Under no circumstance shall one (1) player be traded for more than one (1) player.
  - (c) Any trade of unexercised draft selections must result in each team involved in the trade receiving an equal number of unexercised draft selections. Under no circumstance shall a team trade one (1) unexercised draft selection for more than one (1) unexercised draft selection.

- Rule 2.3.15:** No trading of players shall be permitted, except as provided for by Rule 2.3.14 or at the determination of the Competition Committee when extraordinary circumstances necessitate a trade for good cause.

- Rule 2.3.16:** No Player Member shall be allowed to play for more than one team within a division, except as provided for in Rule 3.1.2.



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- Rule 2.3.17:** No Player Member shall be allowed to play in more than one division, except as follows:
- (a) Subject to the approval of the Competition Committee, any Player Member who is league age 12 or who has played at least one (1) prior season in the Major Division may be allowed to play as a permanent, rostered player for both a team in the Major Division and a team in the Intermediate Division.
  - (b) Subject to the approval of the Competition Committee, any Player Member who is league age 13 may be allowed to play as a permanent, rostered player for both a team in the Intermediate Division and a team in the Junior Division.
  - (c) Subject to the approval of the Competition Committee, any Player Member who is league age 14 may be allowed to play as a permanent, rostered player for both a team in the Junior Division and a team in the Senior Division.
  - (d) During the period of player registration, in a form provided by the League, a League member registering a Player Member shall submit notice that they are requesting the Player Member to be permanently rostered on more than one (1) League regular season team as provided for in subdivisions (a) through (c).
  - (e) The Board of Directors may assess an additional registration fee for any Player Member who is permanently rostered on more than one (1) League regular season team.

### Section 4: All-Star Tournament Players

- Rule 2.4.1:** As used in these local rules:
- (a) “Senior Division All-Star team” and/or “16U All-Star team” shall mean the League’s Senior Division tournament team competing for a place at the Senior League Baseball World Series in Easley, South Carolina.
  - (b) “Junior Division All-Star team” and/or “14U All-Star team” shall mean the League’s Junior Division tournament team competing for a place at the Junior League Baseball World Series in Taylor, Michigan.
  - (c) “Intermediate Division All-Star team,” “50/70 Division All-Star team,” and/or “13U All-Star team” shall mean the League’s Intermediate Division tournament team competing for a place at the Intermediate Baseball World Series in Livermore, California.
  - (d) “12U All-Star team” shall mean the League’s Major Division Little League International Tournament team competing for a place at the Little League World Series in Williamsport, Pennsylvania.
  - (e) “11U All-Star team” shall mean the League’s 9-10-11 Year-Old Little League Baseball tournament team.
  - (f) “10U All-Star team” shall mean the League’s 8-9-10 Year-Old Little League Baseball tournament team.
- Rule 2.4.2:** Prior to Opening Day and the commencement of regular season games, the Board of Directors shall determine which tournament teams as defined in Rule 2.4.1, the League will enter into post-season tournament play, if any.



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- (a) Following the conclusion of Player Member registration, the Competition Committee shall meet and determine which tournament teams as defined in Rule 2.4.1, should be entered into post-season tournament play by the League. The committee shall consider the total number of Player Members eligible for each tournament team, the prior history of success or failure of tournament teams in the recent past for each respective division, and the League's ability to adequately support each prospective tournament team.
- (b) At least thirty (30) days prior to Opening Day and the commencement of regular season games, the Competition Committee shall report on the committee's recommendations as to the prospective post-season tournament teams, as defined in Rule 2.4.1, to the entire Board of Directors.

**Rule 2.4.3:** The tournament teams, as defined in Rule 2.4.1, shall be comprised of between twelve (12) and sixteen (16) eligible players, as follows:

- (a) For all League post-season tournament teams, every player selected shall meet Little League eligibility requirements as provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- (b) The Senior Division All-Star team shall have no fewer than twelve (12) and no more than sixteen (16) players, at the discretion of the selected coaching staff.
- (c) The Junior Division All-Star team shall have no fewer than twelve (12) and no more than fourteen (14) players, at the discretion of the selected coaching staff.
- (d) The Intermediate Division All-Star team shall have no fewer than twelve (12) and no more than fourteen (14) players, at the discretion of the selected coaching staff.
- (e) The 12U All-Star team shall be comprised of twelve (12) players.
- (f) The 11U All-Star team shall be comprised of twelve (12) players.
- (g) The 10U All-Star team shall be comprised of twelve (12) players.

**Rule 2.4.4:** Players for the Senior Division All-Star team shall be selected as follows:

- (a) The Division Director, Player Agent, or President shall distribute ballots to each Player Member in the division that list each eligible Player Member as a candidate for selection.
- (b) Each Player Member in the division shall cast votes for twelve (12) eligible players. In the event that a Player Member fails to vote for twelve (12) players, their ballot shall be disregarded and not counted.
- (c) The ten (10) players with the most votes from Player Members shall be deemed selected and placed on the prospective tournament team roster.
- (d) The selected tournament team manager, with the advice and input of the selected coaching staff, shall select the remaining players to be placed on the prospective tournament team roster.

**Rule 2.4.5:** Players for the Junior Division All-Star team and the Intermediate Division All-Star team shall be selected as follows:

- (a) The Division Director, Player Agent, or President shall distribute ballots to each Player Member in the division that list each eligible Player Member as a candidate for selection.



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- (b) Each Player Member in the division shall cast votes for twelve (12) eligible players. In the event that a Player Member fails to vote for twelve (12) players, their ballot shall be disregarded and not counted.
- (c) The eight (8) players with the most votes from Player Members shall be deemed selected and placed on the prospective tournament team roster.
- (d) The selected tournament team manager, with the advice and input of the selected coaching staff, shall select the remaining players to be placed on the prospective tournament team roster.

**Rule 2.4.6:** Players for the 12U All-Star team shall be selected as follows:

- (a) The Division Director, Player Agent, or President shall distribute ballots to each approved manager and assistant coach in the Major Division that list each eligible Player Member as a candidate for selection. No team shall have more than three (3) coaches cast a ballot.
- (b) Each voting manager or assistant coach shall cast votes for twelve (12) eligible players. In the event that a voting manager or assistant coach fails to vote for twelve (12) players, their ballot shall be disregarded and not counted.
- (c) The nine (9) players with the most votes from the voting managers and coaches shall be deemed selected and placed on the prospective tournament roster.
- (d) The selected tournament team manager, with the advice and input of the selected coaching staff, shall select the remaining players to be placed on the tournament team roster.

**Rule 2.4.7:** Players for the 11U All-Star team shall be selected as follows:

- (a) The Division Director, Player Agent, or President shall distribute ballots to each approved manager and assistant coach in the Major Division that list each eligible Player Member as a candidate for selection. No team shall have more than three (3) coaches cast a ballot.
- (b) Each voting manager or assistant coach shall cast votes for twelve (12) eligible players. In the event that a voting manager or assistant coach fails to vote for twelve (12) players, their ballot shall be disregarded and not counted.
- (c) The nine (9) players with the most votes from the voting managers and coaches shall be deemed selected and placed on the prospective tournament roster.
- (d) The selected tournament team manager, with the advice and input of the selected coaching staff, shall select the remaining players to be placed on the tournament team roster.

**Rule 2.4.8:** Players for the 10U All-Star team shall be selected as follows:

- (a) The Division Director, Player Agent, or President shall distribute ballots to each approved manager and assistant coach in the Minor AAA Division that list each eligible Player Member as a candidate for selection. No team shall have more than three (3) coaches cast a ballot.
- (b) Each voting manager or assistant coach shall cast votes for twelve (12) eligible players. In the event that a voting manager or assistant coach fails to vote for twelve (12) players, their ballot shall be disregarded and not counted.



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- (c) The nine (9) players with the most votes from the voting managers and coaches shall be deemed selected and placed on the prospective tournament roster.
- (d) The selected tournament team manager, with the advice and input of the selected coaching staff, shall select the remaining players to be placed on the tournament team roster.

- Rule 2.4.9:** If there are multiple players who have received the same number of votes for the final roster spot designated for elected players, the following shall apply:
- (a) Each player within the tie shall be deemed elected and placed on the roster. The number of players selected by the tournament team manager shall be reduced by an equal number as extra elected players. As an illustrative example, if three (3) players are tied by vote for the ninth (9th) roster spot, all three shall be deemed elected and listed as the ninth (9th), tenth (10th), and eleventh (11th) players on the roster, and the tournament team manager will have one (1) player selection.
  - (b) If the number of players tied by vote for the final roster spot for elected players would cause the roster to exceed the maximum number of players permitted, none shall be elected. The tournament team manager will select the remaining players and shall have the discretion to select any eligible Player Member in the division. As an illustrative example, if there are five (5) players tied by vote for the ninth (9th) roster spot, none shall be deemed elected and the tournament team manager will instead have four (4) roster selections.
- Rule 2.4.10:** Any tournament team manager may, at their discretion, implement a player evaluation session for any prospective players that the tournament team coaching staff is considering for selection to the tournament team roster.
- Rule 2.4.11:** A vote for a Player Member shall be counted as a vote for the tournament team it was cast for, as well as any other tournament team the Player Member is eligible to play for but did not receive a vote for. As an illustrative example, if a Player Member who is league age 10 receives one (1) vote for the 12U All-Star team but not the 11U All-Star team or 10U All-Star team, that shall count as one (1) vote for the 12U All-Star team, as well as one (1) vote for both the 11U All-Star team and one (1) vote for the 10U All-Star team. Under no circumstance shall the vote from a single voter be used to give a Player Member more than one (1) vote for a single tournament team. As an illustrative example, if a coach votes for Player A for both the 12U All-Star team and the 11U All-Star team, that shall count as only one vote for each team, not one vote for the 12U All-Star team and two votes for the 11U All-Star team.
- Rule 2.4.12:** The manager of any tournament team, as defined in Rule 2.4.1, with a fixed roster limit of twelve (12) players may petition the Competition Committee to add up to two (2) additional players to the permanent roster for good cause.



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- (a) The Competition Committee shall have discretion to approve the petition, deny the petition, or forward the petition for a vote of the Board of Directors. The decision of the Competition Committee shall be final and not subject to appeal to the entire Board of Directors.
- (b) If the Competition Committee forwards the petition for a vote of the Board of Directors, it shall be voted upon at the next duly constituted meeting of the Board of Directors.
- (c) When multiple players have received an equal number of votes for the final elected roster spot, and the number of tied players exceeds the number of available roster spots, as described in Rule 2.4.9, subdivision (b), the Competition Committee shall grant a petition to increase the roster size. The tournament team manager shall have the discretion as to whether to file such a petition or not.

**Rule 2.4.13:** For each tournament team, the responsible Division Director, Player Agent, or President shall retrieve completed ballots from each eligible voter and return the ballots to the Competition Committee to be counted.

- (a) The Competition Committee may elect, at its discretion, to utilize electronic voting. When electronic voting is implemented, the Player Agent shall be responsible for utilizing a secure electronic voting system, shall collect the results, and present them to the Competition Committee.
- (b) The Competition Committee shall confirm the results of the respective ballots and present the names of the Player Members selected to the Board of Directors at the next duly constituted Regular Meeting of the Board of Directors.
- (c) The Player Agent shall retain the ballots and the voting results until the conclusion of the international tournament for all divisions in which the League entered a tournament team.

**Rule 2.4.14 :** The Board of Directors shall receive the report of the Competition Committee naming the Player Members selected to each respective tournament team, including those selected by the respective tournament team managers.

- (a) The Board of Directors shall vote to approve the prospective tournament team rosters, in whole or in part. The Board of Directors shall not reject a selected Player Member without good cause, including but not limited to, prior misconduct, unavailability, injury or illness, or due to a Player Member of significantly lower baseball ability having been selected to make a mockery or travesty of the game.
- (b) If the Board of Directors does not approve the selection of a Player Member selected by ballot, the Player Agent shall name the Player Member with the next highest number of votes to the roster. If the replacement Player Member was already selected by the tournament team manager, the tournament team manager shall select a replacement player from the eligible Player Members.
- (c) If the Board of Directors does not approve the selection of a Player Member selected by the tournament team manager, the tournament team manager shall select a replacement player from the eligible Player Members.
- (d) No Player Member may be rostered on any League tournament team without approval by the Board of Directors.



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**Rule 2.4.15:** The outcome of tournament team voting, including individual vote totals, shall be treated as strictly confidential. No individual given access to the vote counts, vote totals, or any other score, list, and/or ranking listed in Rules 2.4.4 through 2.4.14, inclusive, shall share those with any other individual. Failure to maintain confidentiality may be grounds for discipline, including suspension and/or removal as a manager or coach.

### Section 5: All-Star Tournament Managers and Coaches

**Rule 2.5.1:** At least seven (7) calendar days prior to the end of regular season games, the Competition Committee shall contact the approved managers and assistant coaches in the Senior Division, the Junior Division, the Intermediate Division, the Major Division, and the Minor AAA Division and determine their interest in taking a position on the coaching staff for any of the tournament teams enumerated in Rule 2.4.1.

- (a) The Competition Committee shall inform the prospective coaching candidates of the expected time commitment, determine whether any coaching candidate will be unavailable for any portion of the post-season tournament season, and identify whether any candidate's interest in joining a coaching staff is contingent on their child being selected to the tournament team.
- (b) The Competition Committee shall solicit from each prospective coaching candidate a list of no more than two (2) other coaches that the candidate would be interested in coaching the team with.
- (c) The Competition Committee shall have the discretion to delegate the responsibility of soliciting prospective coaching candidates, within the meaning of subdivision (a), to any member of the committee.

**Rule 2.5.2:** At the conclusion of voting for the respective tournament teams, as provided for in Rule 2.4.12, the Competition Committee shall meet and select the coaching staff(s) for each post-season international tournament team that the Board of Directors has voted to enter into post-season tournament play, as follows:

- (a) The Competition Committee shall select a manager for each team from the pool of interested candidates identified pursuant to Rule 2.5.1. Absent good cause, the manager of each team shall be selected from the pool of interested candidates that served as the League-approved manager of a regular season team.
- (b) In selecting the manager of each post-season tournament team, the Competition Committee shall take into consideration any factor deemed relevant by the committee, including but not limited to:
  - (i) The results of the player selection vote, as provided for in subdivision (c) of Rules 2.4.4 through 2.4.8, respectively.
  - (ii) The candidate's regular season performance.
  - (iii) The candidate's historical performance in prior seasons.
  - (iv) The candidate's reputation as a manager or coach among their peers and the players.
  - (v) The candidate's prior experience coaching or managing a tournament team.



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- (vi) Whether the candidate will represent the League in a positive manner.
- (vii) The candidate's availability and commitment to the tournament team during the duration of the international tournament.
- (viii) The recommendations of the prospective coaching candidates, as provided for in Rule 2.5.1, subdivision (b).
- (c) The Competition Committee shall select and approve a pool of qualified assistant coaches for each team, taking into consideration any factor deemed relevant by the committee, including but not limited to:
  - (i) Any factor enumerated in Rule 2.5.2, subdivision (b).
  - (ii) Whether the candidates, as a collective whole, will be able to work as a cohesive coaching staff without personality conflict or strife.
- (d) Pursuant to Article III, section 5, subdivision (b)(iv) of the *Arden Little League Constitution*, if any member of the Competition Committee is a nominee for position as a manager or assistant coach for any tournament team, that committee member shall be recused from the selection of the coaching staff that they have been nominated to. The recused member may address the committee regarding their nomination but shall not participate in any vote or deliberation regarding the coaching staff the member has been nominated for.
- (e) Once selected, the Competition Committee shall present the names of the selected managers and approved pool of qualified assistant coaches to the Board of Directors at the next duly constituted Regular Meeting of the Board of Directors .

- Rule 2.5.3:** The Board of Directors shall receive the report of the Competition Committee naming the managers selected to manage each respective tournament team, as well as the list of assistant coach candidates approved by the Competition Committee for potential selection to the tournament team coaching staff.
- (a) The Board of Directors shall vote to approve or reject the prospective tournament team managers. The Board of Directors shall not reject a selected manager absent good cause, including but not limited to, prior misconduct, unavailability, injury or illness, or due to a manager of significantly lower coaching ability having been selected to make a mockery or travesty of the game.
  - (b) In the event that the Board of Directors rejects any manager selected by the Competition Committee for any tournament team, the Competition Committee shall reconvene within three (3) calendar days of said vote and select alternative manager candidates utilizing the same procedure provided for in Rule 2.5.2.
  - (c) The Board of Directors shall vote to approve or reject the selected assistant coaching candidates. The Board of Directors shall not reject a selected assistant coach candidate absent good cause, including but not limited to, prior misconduct, unavailability, injury or illness, or due to a manager of significantly lower coaching ability having been selected to make a mockery or travesty of the game.



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- (d) In the event that the Board of Directors fails to approve at least two (2) assistant coach candidates, the Competition Committee shall reconvene within three (3) calendar days of said vote and select alternative assistant coach candidates utilizing the same procedure provided for in Rule 2.5.2.
- (e) At its discretion, the Board of Directors may vote on the selections of the Competition Committee as a whole, or may hold individual votes for each manager or assistant coach selected by the Competition Committee.

**Rule 2.5.4:** The Competition Committee shall notify each selected tournament team manager approved by the Board of Directors of their selection and shall provide the manager with a list of assistant coach candidates approved by the Board of Directors, as well as the list of Player Members selected by ballot to the team. As soon as practicable, each manager shall select no more than two (2) assistant coaches from the approved list and inform the Competition Committee of said selections.

**Rule 2.5.5:** No manager or assistant coach may be listed on the official coaching staff for any League tournament team without approval by the Board of Directors.

## Regulation III: Regular Season Playing Rules

### Section 1: Replacing Absent or Injured Players

- Rule 3.1.1:** In the event that a Player Member is unable to continue playing for the duration of the season year due to injury, illness, residential relocation, or any other reason constituting good cause, the manager of the affected team may request a replacement player, as follows:
- (a) Within ten (10) calendar days of any such request, the Competition Committee shall meet, confer, and determine whether the replacement player request should be granted or denied.
  - (b) The Competition Committee shall select a replacement player of comparable baseball ability and experience. In selecting a replacement player, the committee may consider the respective master ranked list positions of the proposed replacement player and the player-to-be-replaced, the general reputation of the respective players among the League membership, and any known statistical playing data.
  - (c) A Player Member who was selected under a coach option, as provided for in Rule 2.3.3, or the sibling option, as provided for in Rule 2.3.6, shall not be eligible for selection as a replacement player.
  - (d) At no point shall a replacement player be selected for the purpose of granting the receiving team a competitive advantage or for the purpose of giving the sending team a competitive disadvantage.
  - (e) Once transferred to the receiving team, the selected replacement player will thereafter be a permanently rostered Player Member of the receiving team and shall not rejoin his or her previous team.



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- (f) Any Player Member who has been replaced on a permanent basis shall not rejoin his or her previous team.

- Rule 3.1.2:** Pursuant to Regulation V, subdivision (c) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, the League will create, manage, and administer a player pool under the direction of the Player Agent for the Senior Division, Junior Division, Intermediate Division, Major Division, Minor AAA Division, and Minor AA Division.
- (a) Prior to Opening Day, the Player Agent will solicit interest from Player Members interested in participating in the player pool, and will maintain a list of Player Members eligible for selection as a temporary replacement player (commonly known as a “pool player”).
  - (b) No more than two (2) temporary replacement players may be used by any team for any individual game, and may only be used to reach the minimum number of players required to start the game.
  - (c) A Player Member may serve as a temporary replacement player in the division they are assigned to or any division above.
  - (d) A Player Member may not serve as a temporary replacement player in any division below their assigned division, except Player Members who are league age 12 or 13 may serve as a temporary replacement player in the Intermediate Division, Junior Division, and Senior Division.

- Rule 3.1.3:** During the plate meeting required by Rule 4.01 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, the manager shall identify any temporary replacement players to the opposing manager and umpire. Absent an agreement between the managers during the plate meeting, a temporary replacement player must bat last in the batting order and shall not play any defensive position other than in the outfield.

- Rule 3.1.4:** Any manager requiring a temporary replacement player shall notify the Player Agent as soon as possible. Upon receipt of such a request, the Player Agent shall select a temporary replacement player, as follows:
- (a) In selecting a replacement player, the Player Agent may consider the respective master ranked list positions of the proposed replacement player and the player-to-be-replaced, the general reputation of the respective players among the League membership, and any known statistical playing data.
  - (b) At no point shall a temporary replacement player be selected for the purpose of granting the receiving team a competitive advantage.
  - (c) The Player Agent shall be the person to contact the Player Member with an offer to play as a temporary replacement player.
  - (d) Upon identifying a temporary replacement player, the Player Agent shall notify the requesting manager of the identity of the temporary replacement player.



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**Rule 3.1.5:** Pursuant to Article III, section 4, subdivision (g)(vii) of the *Arden Little League Constitution*, if the Player Agent is a manager or coach in the division where a temporary replacement player has been requested, the selection and identification of any temporary replacement player shall be approved by both the President and the responsible Division Director.

### Section 2: Tee Ball Division Local Playing Rules

**Rule 3.2.1:** Unless otherwise specified in these local rules, the Tee Ball Division shall play under the rules provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.

**Rule 3.2.2:** The Tee Ball Division shall use low compression baseballs that are approved by USA Baseball for use with certified tee ball bats under the USA Bat standard, such as Rawlings Sporting Goods Company, Inc. Model No. ROTB1 or Diamond Sports Model No. DFX-LC1 LL.

**Rule 3.2.3:** A regular game shall consist of three (3) innings or sixty (60) minutes in length, whichever occurs first. Any inning in progress at the expiration of the sixty (60) minute time limit may be played to its completion or until ninety (90) minutes has elapsed from the beginning of the game, whichever occurs first. Under no circumstance shall a Tee Ball Division game be longer than ninety (90) minutes. No new inning shall begin once fifty (50) minutes have elapsed from the beginning of the game.

**Rule 3.2.4:** There shall be no minimum number of players required to start or complete the game.

**Rule 3.2.5:** No score shall be kept, no division standings shall be maintained, and there shall not be any post-season playoffs.

**Rule 3.2.6:** Prior to the start of the game, the managers shall meet and confer at the plate and determine if, and to what extent, each team will utilize soft toss pitching from a coach while on offense. The opposing teams need not utilize the same amount or level of soft toss pitching from a coach. Each team shall utilize soft toss pitching or the hitting tee to the level appropriate for the ability level of the Player Members on each respective team.

**Rule 3.2.7:** When a team is up to bat on offense, the offensive team shall be subject to the following rules:

- (a)** The offensive team may have a manager or a coach at the plate, on the pitcher's mound pitching, or both, as well as up to two (2) base coaches. However, at least one (1) coach must always be present in the dugout.
- (b)** Each team shall use continuous batting order and each Player Member present and in uniform shall bat in each inning. The last batter in order shall be changed on an inning-by-inning or game-by-game basis to ensure that each Player Member has the opportunity to be the last batter in order.



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- (c) Upon batting the ball in play, the batter shall advance only one base, with the exception of the final batter in order, who shall be deemed to have hit a home run and be permitted to advance around all bases.
- (d) A baserunner shall only advance one base at a time, unless the final batter in order has hit the ball in play, in which case, the runner shall advance around all bases.
- (e) The offensive coach assisting the batter shall have the discretion to rule a ball in fair territory and in play, even if it would not be a fair ball by traditional baseball rules.
- (f) No batter shall strike out or be put out on the bases.
- (g) Stealing is not permitted. A player may not leave their base or advance until the ball is batted into play.
- (h) When soft toss pitching is utilized under Rule 3.2.6, the pitching coach will stand an appropriate distance from the batter and deliver up to three (3) pitches that are reasonably capable of being batted into play. If the third (3rd) pitch is hit foul, the batter may receive an additional pitch. If the batter is unable to hit any of the three (3) pitches, the hitting tee shall be used.

**Rule 3.2.8:** When a team is in the field on defense, the defensive team shall be subject to the following rules:

- (a) The defensive team may have up to four (4) coaches in the field at a time.
- (b) Each player shall take the field on defense each inning, even if that requires more than nine (9) players to take the field on defense.
- (c) Coaches shall place players in positions that are roughly equivalent to standard baseball positions.
- (d) Coaches will encourage and instruct players to make defensive outs, but any such defensive outs will not be recorded, and no runner will be required to leave the bases.

### Section 3: Farm (Minor A) Division Local Playing Rules

**Rule 3.3.1:** Unless otherwise specified in these local rules, the Farm (Minor A) Division shall play under the rules provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.

**Rule 3.3.2:** The Farm (Minor A) Division shall use mid-compression baseballs that are approved by Little League Baseball, Incorporated, such as Diamond Sports Model No. DLL-1 MC.

**Rule 3.3.3:** The Farm (Minor A) Division shall use a League-issued manual operated pitching machine, such as the Louisville Slugger Blue Flame pitching machine, to deliver pitches to the batter from the pitcher's mound. The pitching machine shall be operated by a coach of the team that is at-bat. The pitching machine shall be the exclusive means of delivering a pitch and coach pitch shall not be used.



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- Rule 3.3.4:** A regular game shall consist of five (5) innings or ninety (90) minutes in length, whichever occurs first. Any inning in progress at the expiration of the ninety (90) minute time limit may be played to its completion or until two (2) hours has elapsed from the beginning of the game, whichever occurs first. Under no circumstance shall a Farm (Minor A) Division game be longer than two (2) hours. No new inning shall begin once seventy-five (75) minutes have elapsed from the beginning of the game.
- Rule 3.3.5:** There shall be no minimum number of players required to start or complete the game.
- Rule 3.3.6:** Score shall be kept, but no division standings shall be maintained, and there shall not be any post-season playoffs.
- Rule 3.3.7:** Each team shall utilize a continuous batting order, as provided for in Rule 4.04 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, consisting of all rostered players who are present, in uniform, and not declared unavailable due to injury or illness at the plate meeting.
- (a) Any player arriving after the game has begun shall be placed in the last position in the batting order.
  - (b) Any player whom is not present for a resumed game will be removed from the batting order for the remainder of that game, or until said player is present, at which time the player will be re-inserted into the batting order in their original position.
- Rule 3.3.8:** When a team is up to bat on offense, the offensive team shall be subject to the following rules:
- (a) The offensive team shall have a manager or a coach operating the pitching machine, as well as up to two (2) base coaches. However, at least one (1) coach must always be present in the dugout.
  - (b) A batter shall receive up to five (5) hittable pitches. If the batter does not bat the ball into play by the fifth (5th) pitch, they will be considered out on strikes. If the batter fouls off the fifth (5th) pitch, they will receive an additional pitch. If the batter fouls off any additional pitch, they will receive an additional pitch.
  - (c) Upon batting the ball in play, the batter shall advance no more than two (2) bases.
  - (d) When a ball is batted into play, a baserunner shall not advance more than two (2) bases, unless the ball is hit beyond an outfielder, in which case the baserunner may advance up to home plate at their peril.
  - (e) No batter shall advance to first base on the basis of four (4) balls or due to being hit by a pitch.
  - (f) Stealing is not permitted. A player may not leave their base or advance until the ball is batted into play.
  - (g) Bunting is not permitted.
  - (h) If a batted ball hits the pitching machine or the machine's operator, the ball is declared dead, the batter is awarded a single, and all baserunners shall advance one base.



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- Rule 3.3.9:** When a batter bats a ball in play, the play is live and the batter and any runners may advance at their peril, as provided for in Rule 3.3.8, until the ball is in the infield and under the control of an infielder. At that point, the play is dead and no runner may advance until live play resumes.
- Rule 3.3.10:** When a team is in the field on defense, the defensive team shall be subject to the following rules:
- (a)** The defensive team may have up to three (3) coaches in the field at a time, with at least one (1) coach occupying a position behind the catcher to assist in gathering baseballs.
  - (b)** No more than ten (10) players shall be utilized on defense and a team shall have at least three (3) outfielders, who shall be positioned at least five (5) feet into the grass past the infield diamond.
  - (c)** The player occupying the pitcher position shall stand even with the pitcher's rubber or plate, with at least one foot on the mound until the ball is hit into play.
- Rule 3.3.11:** A half-inning shall end when either a third out is recorded by the defensive team or when five (5) runs are scored, regardless of which inning it is. No team shall score more than five (5) runs in any inning.
- Rule 3.3.12:** The infield fly rule, as defined by Rules 2.00, 6.05, subdivision (d) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall not be used in the Farm (Minor A) Division.

## Section 4: Minor AA Division Local Playing Rules

- Rule 3.4.1:** Unless otherwise specified in these local rules, the Minor AA Division shall play under the rules provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 3.4.2:** The Minor AA Division shall use regular baseballs that are approved by Little League Baseball, Inc. for tournament play, such as Rawlings Sporting Goods Company, Inc. Model No. RLLB or Diamond Sports Model Nos. DLL or DLL-1.
- Rule 3.4.3:** Each team shall utilize a continuous batting order, as provided for in Rule 4.04 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, consisting of all rostered players who are present, in uniform, and not declared unavailable due to injury or illness at the plate meeting.
- (a)** Any player arriving after the game has begun shall be placed in the last position in the batting order.
  - (b)** Any player whom is not present for a resumed game will be removed from the batting order for the remainder of that game, or until said player is present, at which time the player will be re-inserted into the batting order in their original position.



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- Rule 3.4.4:** A regular game shall consist of six (6) innings or ninety (90) minutes in length, whichever occurs first. Any inning in progress at the expiration of the ninety (90) minute time limit may be played to its completion or until two (2) hours has elapsed from the beginning of the game, whichever occurs first. Under no circumstance shall a Minor AA Division game be longer than two (2) hours. No new inning shall begin once seventy-five (75) minutes have elapsed from the beginning of the game.
- Rule 3.4.5:** No batter shall advance to first base on the basis of four (4) balls or due to being hit by a pitch. When any pitcher throws four (4) balls or hits the batter with a pitch, a coach from the batting team shall pitch the remainder of the at-bat, as follows:
- (a) The at-bat does not start over and the coach-pitcher shall assume the current strike count.
  - (b) The coach-pitcher shall pitch from a standing position from the pitching rubber or a spot no closer than the base of the mound.
  - (c) Any pitch delivered by the coach-pitcher shall not count toward the player-pitcher's total pitch count for all applicable Little League pitch count rules.
  - (d) The player-pitcher shall remain in a position behind the mound and field the position in the event the ball is batted in play.
  - (e) If the batter bats the ball in play off the coach-pitcher, the batter and any baserunners may only advance a maximum of two (2) bases.
  - (f) A batter can strike out or bat the ball in play, but cannot advance on the basis of a walk or being hit by a pitch.
  - (g) There shall be no intentional walks.
- Rule 3.4.6:** When a batter bats a ball in play that was delivered by a player-pitcher, the play is live and the batter and any runners may advance at their peril until the ball is in the infield and under the control of an infielder. At that point, the play is dead and no runner may advance until live play resumes.
- Rule 3.4.7:** Following delivery of a pitch to the catcher, once the catcher has control of the ball and begins throwing the ball to the pitcher, it is a dead ball and no runners may advance.
- Rule 3.4.8:** The pitcher shall deliver pitches from a pitcher's rubber that is set forty (40) feet from home plate. The League shall provide a portable pitcher's mound for use in the division and the team responsible for field preparation pursuant to Rule 5.2.3, shall ensure that the mound is set at the proper distance.
- Rule 3.4.9:** No more than nine (9) players shall be utilized on defense and a team shall have three (3) outfielders, who shall be positioned at least five (5) feet into the grass past the infield diamond. No manager or coach shall be allowed on the field except to act as a base coach or to pitch to a hitter after a pitcher has thrown four (4) balls or hit a batter, as provided for in Rule 3.4.5.



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## Local Rules and Regulations



- Rule 3.4.10:** No game may begin unless there are at least eight (8) eligible players present for each team. Once a game has commenced, no game may continue unless there are at least eight (8) eligible players present for each team.
- (a) If a team does not have at least eight (8) eligible players to begin or continue a game, the game shall be suspended, and the result reported to the Competition Committee. The Competition Committee shall determine whether the game will be continued on a future date when there are sufficient number of available, eligible players, or if the team with less than eight (8) eligible players shall sustain a loss by forfeit.
  - (b) For the purpose of this rule, a temporary replacement player (commonly known as a “pool player”) provided pursuant to Rule 3.1.2 to either team shall be deemed an eligible player toward the minimum required to begin or continue the game.
- Rule 3.4.11:** A half-inning shall end when either a third out is recorded by the defensive team or when five (5) runs are scored, regardless of which inning it is. No team shall score more than five (5) runs in any inning.
- Rule 3.4.12:** No runner may advance to third base or home plate unless the ball has been batted into play. A runner may not advance to any base but second base on the basis of a steal, passed ball, or wild pitch.
- Rule 3.4.13:** The infield fly rule, as defined by Rules 2.00, 6.05, subdivision (d) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall not be used in the Minor AA Division.
- Rule 3.4.14:** The “dropped third strike rule” as defined by Rule 6.05, subdivisions (b)(1) and (b)(2) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball shall not be used in the Minor AA Division, and a batter shall be out when a third strike is called, regardless of whether the catcher caught the ball or not.
- Rule 3.4.15:** If the score is tied at the conclusion of the final inning of a regulation game, the game may proceed to extra innings if there is sufficient remaining time to commence a new inning as provided for in Rule 3.7.10. In extra innings, play shall follow the same rules as any other inning. No baserunner shall begin the inning on base. If the score is tied at the conclusion of the final inning, and there is insufficient time to commence a new inning, the game shall be declared a tie and shall be final.
- Rule 3.4.16:** Pitch count rules, as stated in Regulation VI of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall be followed without exception.



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## Local Rules and Regulations



### Section 5: Minor AAA Division Local Playing Rules

- Rule 3.5.1:** Unless otherwise specified in these local rules, the Minor AAA Division shall play under the rules provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 3.5.2:** The Minor AAA Division shall use regular baseballs that are approved by Little League Baseball, Inc. for tournament play, such as Rawlings Sporting Goods Company, Inc. Model No. RLLB or Diamond Sports Model Nos. DLL or DLL-1.
- Rule 3.5.3:** Each team shall utilize a continuous batting order, as provided for in Rule 4.04 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, consisting of all rostered players who are present, in uniform, and not declared unavailable due to injury or illness at the plate meeting.
- (a)** Any player arriving after the game has begun shall be placed in the last position in the batting order.
  - (b)** Any player whom is not present for a resumed game will be removed from the batting order for the remainder of that game, or until said player is present, at which time the player will be re-inserted into the batting order in their original position.
- Rule 3.5.4:** The “catcher-to-pitcher dead ball” rule, as defined in Rule 3.4.7, shall not be used in the Minor AAA Division.
- Rule 3.5.5:** No more than nine (9) players shall be utilized on defense and a team shall have three (3) outfielders, who shall be positioned at least five (5) feet into the grass past the infield diamond. No manager or coach shall be allowed on the field except to act as a base coach.
- Rule 3.5.6:** No game may begin unless there are at least eight (8) eligible players present for each team. Once a game has commenced, no game may continue unless there are at least eight (8) eligible players present for each team.
- (a)** If a team does not have at least eight (8) eligible players to begin or continue a game, the game shall be suspended, and the result reported to the Competition Committee. The Competition Committee shall determine whether the game will be continued on a future date when there are sufficient number of available, eligible players, or if the team with less than eight (8) eligible players shall sustain a loss by forfeit.
  - (b)** For the purpose of this rule, a temporary replacement player (commonly known as a “pool player”) provided pursuant to Rule 3.1.2 to either team shall be deemed an eligible player toward the minimum required to begin or continue the game.
- Rule 3.5.7:** A half-inning shall end when either a third out is recorded by the defensive team or when five (5) runs are scored, regardless of which inning it is. No team shall score more than five (5) runs in any inning.



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- Rule 3.5.8:** The infield fly rule, as defined by Rules 2.00, 6.05, subdivision (d) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall be used in the Minor AAA Division.
- Rule 3.5.9:** The “dropped third strike rule” as defined by Rule 6.05, subdivisions (b)(1) and (b)(2) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball shall not be used in the Minor AAA Division, and a batter shall be out when a third strike is called, regardless of whether the catcher caught the ball or not.
- Rule 3.5.10:** If the score is tied at the conclusion of the final inning of a regulation game, the game may proceed to extra innings if there is sufficient remaining time to commence a new inning as provided for in Rule 3.7.10. In extra innings, play shall follow the same rules as any other inning, with the exception that the batter who is scheduled to bat last in that respective half-inning shall be placed on second base to begin the inning. If the score is tied at the conclusion of the final inning, and there is insufficient time to commence a new inning, the game shall be suspended and resumed pursuant to Rule 3.8.5.
- Rule 3.5.11:** Pitch count rules, as stated in Regulation VI of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall be followed without exception.

## Section 6: Major Division Local Playing Rules

- Rule 3.6.1:** Unless otherwise specified in these local rules, the Major Division shall play under the rules provided for in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 3.6.2:** The Major Division shall use regular baseballs that are approved by Little League Baseball, Inc. for tournament play, such as Rawlings Sporting Goods Company, Inc. Model No. RLLB or Diamond Sports Model Nos. DLL or DLL-1.
- Rule 3.6.3:** Each team shall utilize a continuous batting order, as provided for in Rule 4.04 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, consisting of all rostered players who are present, in uniform, and not declared unavailable due to injury or illness at the plate meeting.
- (a) Any player arriving after the game has begun shall be placed in the last position in the batting order.
  - (b) Any player whom is not present for a resumed game will be removed from the batting order for the remainder of that game, or until said player is present, at which time the player will be re-inserted into the batting order in their original position.
- Rule 3.6.4:** No game may begin unless there are at least nine (9) eligible players present for each team. Once a game has commenced, no game may continue unless there are at least eight (8) eligible players present for each team.



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- (a) If a team does not have at least nine (9) eligible players to begin a game or at least eight (8) eligible players to continue a game, the game shall be suspended, and the result reported to the Competition Committee. The Competition Committee shall determine whether the game will be continued on a future date when there are sufficient number of available, eligible players, or if the team with less than eight (8) eligible players shall sustain a loss by forfeit.
- (b) For the purpose of this rule, a temporary replacement player (commonly known as a “pool player”) provided pursuant to Rule 3.1.2 to either team shall be deemed an eligible player toward the minimum required to begin or continue the game.

**Rule 3.6.5:** The infield fly rule, as defined by Rules 2.00, 6.05, subdivision (d) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall be used in the Major Division.

**Rule 3.6.6:** The “dropped third strike rule” as defined by Rule 6.05, subdivisions (b)(1) and (b)(2) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball shall be used in the Major Division.

**Rule 3.6.7:** If the score is tied at the conclusion of the final inning of a regulation game, the game may proceed to extra innings if there is sufficient remaining time to commence a new inning as provided for in Rule 3.7.10. In extra innings, play shall follow the same rules as any other inning, with the exception that the batter who is scheduled to bat last in that respective half-inning shall be placed on second base to begin the inning. If the score is tied at the conclusion of the final inning, and there is insufficient time to commence a new inning, the game shall be suspended and resumed pursuant to Rule 3.8.5.

**Rule 3.6.8:** Pitch count rules, as stated in Regulation VI of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, shall be followed without exception.

## Section 7: General League Local Playing Rules

**Rule 3.7.1:** Unless injured, ill, suspended, or otherwise not playing in the game for good cause, every player shall wear a complete uniform, consisting of a League-issued jersey, a hat, socks, and baseball pants. Jerseys shall be tucked in at all times.

**Rule 3.7.2:** Pursuant to Rule 1.11, subdivision (a)(2) of the *Official Regulations, Playing Rules, and Operating Policies* published by Little League Baseball, every player shall wear a League-issued jersey with the Little League Official Shoulder Patch affixed. The League shall obtain and issue a Little League Official Shoulder Patch to each Player Member.

**Rule 3.7.3:** All uniformed players participating in a game shall remain in the dugout for the duration of the game, except when engaged in play on the field, going to the bullpen to throw, or using the restroom. Players shall not confer with the scorekeeper or any spectator during the game.



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- Rule 3.7.4:** All players shall use appropriate protective equipment as required by Rules 1.16 and 1.17 of the *Official Regulations, Playing Rules, and Operating Policies* published by Little League Baseball. Any player who takes a position as a base coach shall wear a protective helmet. Any player who takes a position to receive a pitch as a catcher, whether in a game, during the warm-up period between innings, or in the bullpen shall wear a catcher's helmet and mask, including a throat protector.
- Rule 3.7.5:** If, in the judgment of the umpire, a batter throws a bat in a dangerous manner, that batter shall be given a warning, which shall be clearly communicated to both the batter and the manager of the batter's team. Upon a second violation, the umpire shall call the batter out. Any runner which advanced during the play shall be permitted to remain at the base they advanced to. Upon a third violation, the umpire shall call the batter out and the player may, at the discretion of the umpire, be removed from the game.
- (a)** If there is not at least one (1) adult umpire, the Game Coordinator, as provided for in Rule 3.7.12, may consult with the umpire about whether a violation has occurred or not, and may take any action provided for in this rule.
- Rule 3.7.6:** Every Player Member is responsible for attending all scheduled practices and games unless attendance is excused by the team's manager.
- Rule 3.7.7:** Only the manager, assistant coaches, and players on a team's official roster may be present inside the dugout during the game. A player's parent or guardian shall only be permitted inside the dugout during the game in an emergency situation and/or when requested by a member of the coaching staff to evaluate the player's health because the player has sustained a serious injury during play. At least one (1) adult must be present in the dugout at all times during the game.
- Rule 3.7.8:** If a manager or assistant coach is unavailable for any reason and there are no other coaches on the roster available, the Competition Committee shall appoint any qualified member of the Board of Directors to act as the interim manager or assistant coach for the duration of the coach's unavailability. The Competition Committee shall not appoint any person as the interim manager or coach who is also the manager or coach of another team in the same division.
- Rule 3.7.9:** All games shall begin promptly at the scheduled start time. It is the responsibility of both managers to ensure the game begins on time, unless delayed by a preceding game. When any game lasts more than the allotted time, it is the joint responsibility of the away team in the preceding game and the home team in the scheduled game to prepare the field as required by Rule 5.2.3.
- Rule 3.7.10:** Unless otherwise specified or subject to Little League district interleague time rules, the following time limits shall apply:



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- (a) For the purpose of these rules, the “listed sunset time” shall mean the sunset time maintained by a reputable source of accepted reliability, such as Time and Date AS, *The Old Farmer’s Almanac*, or the National Weather Service.
- (b) For any game scheduled for a weekday, no inning shall begin within twenty (20) minutes of the listed sunset time.
- (c) For any game scheduled for a weekend, when said game is the last game of the day scheduled for the assigned field, no inning shall begin within twenty (20) minutes of the listed sunset time.
- (d) For any other game, no inning shall begin within thirty (30) minutes of the start time of the next scheduled game on the assigned field. Once an inning has begun, it must be completed.
- (e) The umpire, Division Director, or assigned duty officer may terminate any game at any point in time earlier than the above-described time limits when it appears that darkness, weather, or other inclement conditions makes further play hazardous.

**Rule 3.7.11:** No person may confer with an umpire or dispute an umpire’s call except for a team’s manager, or in the absence of the manager, the assistant coach who is the designated acting manager. A manager may only approach and confer with an umpire about a call once time has been called. Every manager and coach shall conform to and act in accordance with Rules 9.01 and 9.02 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.

**Rule 3.7.12:** In any game where there is not at least one (1) adult umpire, the League shall assign a Board Member, or any other neutral, responsible adult without a personal interest in the outcome of the game to act as the Game Coordinator pursuant to Rule 9.03, subdivision (d) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball. In any game where there is not at least one (1) adult umpire, a manager may only confer with an umpire in the presence of both the opposing manager and the Game Coordinator.

**Rule 3.7.13:** No person shall raise their voice with any umpire, regardless of the umpire’s age or experience.

**Rule 3.7.14:** Any person ejected from a game shall leave the field immediately and shall take not further part in the game. Any ejected person may not sit in the stands and may not be recalled. Any ejection shall be promptly reported to the responsible Division Director, who shall in turn, report the ejection and circumstances for the ejection to the Executive Committee forthwith.

**Rule 3.7.15:** Any spectator located within twenty (20) feet of the scorekeeper’s box shall not talk to any umpire, player, manager, or coach. At the discretion of the Division Director or the on-call duty officer, the area around the scorekeeper’s box may be cordoned off and made off-limits to all individuals except for the scorekeeper, the scoreboard operator, and any League officer or agent.



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- Rule 3.7.16:** For any game where score is kept, the home team shall provide a scorekeeper, who is responsible for maintaining the official scorebook and maintaining the official pitch count for all pitchers in the game, as well as a scoreboard operator, who shall be responsible for the accurate operation of the scoreboard. In any situation where the scorekeeper and scoreboard operator have conflicting information, including a pitcher's pitch count, the scorekeeper's official scorebook shall control.
- Rule 3.7.17:** No person shall umpire in a division in which they are a member of a coaching staff within that division, are the family member of a player within that division, or are a rostered player within that division, unless the managers of both teams agree to that person serving as an umpire in the game.

### Section 8: Regular Season Scheduling

- Rule 3.8.1:** At least thirty (30) days prior to the scheduled Opening Day, the Schedule Director shall organize and disseminate to all League regular season team managers a schedule of all regular season games.
- Rule 3.8.2:** At least ten (10) days prior to the scheduled Opening Day, the Coaching Coordinator and Duty Officer Director shall organize and disseminate to all League regular season team managers an on-call duty officer schedule for all League fields and facilities during all League events.
- (a)** The on-call duty officer shall act as the on-site League representative in all matters unless a member of the Board of Directors or League officer or agent is present.
  - (b)** The on-call duty officer shall ensure that all League equipment is properly stored and secured prior to leaving any League field or facility. When the schedule on-call duty officer is the last scheduled on-call duty officer for the day, they are responsible for ensuring that all League fields and facilities are properly secured and shall be the last person to leave the assigned League field or facility, unless otherwise relieved by a member of the Board of Directors or a duly authorized League officer or agent.
  - (c)** The on-call duty officer shall never make a judgment call involving any game in which they have an interest in the outcome. In any such situation, the on-call duty officer shall locate a member of the Board of Directors without an interest in the outcome of the game to handle the issues raised during the game.
- Rule 3.8.3:** When field availability permits the scheduling of assigned practice times during the regular season, as provided in Rules 5.1.2 and 5.1.3, at the direction of the responsible Division Directors, the Schedule Director shall organize and disseminate to all League regular season team managers a schedule of assigned practice times during the regular season.



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- Rule 3.8.4:** For the purpose of these rules, the following definitions shall apply:
- (a) A “suspended game” is a game that has commenced but is stopped due to sunset, weather, or other inclement conditions prior to completing a sufficient number of innings to be deemed a regulation game under Rule 4.10 of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
  - (b) A “requested rescheduled game” is a game where conditions permit the game to be played as scheduled, but other circumstances cause the managers to elect not to play the game.
  - (c) A “rained out game” is any game that does not begin, or is cancelled while in progress, due to rain or unsafe field conditions due to inclement weather.
  - (d) A “rescheduled game” is any game that has been rescheduled, for any reason, from the original date and time the game was regularly scheduled for.
- Rule 3.8.5:** Any suspended game shall be resumed, if necessary, consistent with the applicable rules and regulations, including pitcher availability, listed in the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 3.8.6:** Any rained out game, or any game otherwise cancelled for good cause, shall be subject to the following:
- (a) In the Tee Ball Division and Farm (Minor A) Division, rained out games or cancelled games shall not be rescheduled or otherwise made-up.
  - (b) In all other divisions, any game that is rescheduled for any reason, including rained out games, shall be played at least one (1) calendar day prior to the commencement of the regular season post-season tournament.
  - (c) The Schedule Director shall have discretion to reschedule any game requiring rescheduling to any available date and time, including Sundays, during the period of time between the final regular season game and one (1) day prior to the commencement of the regular season post-season tournament, or any other time period designated as practicable by the Competition Committee.
  - (d) The Schedule Director shall give the managers of both teams at least three (3) days notice of the date and time of a rescheduled game.
- Rule 3.8.7:** In the event that a team’s manager determines that a regularly scheduled game should be rescheduled, the manager shall make the request to the Schedule Director and the responsible Division Director. The request shall state the reason(s) that the game should be rescheduled.
- (a) The Division Director shall review the request and determine if it states sufficient good cause to reschedule the game.
  - (b) If the request states sufficient good cause to reschedule the game, the Division Director shall obtain from the Schedule Director a list of available dates and times for a potentially rescheduled game.
  - (c) The Division Director shall contact the opposing team’s manager, inform the manager of the request, advise the opposing manager of available dates and times for a potentially rescheduled game, determine if the opposing manager objects to the request or not, and



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obtain the opposing manager's preferred dates and times for a rescheduled game from the available dates and times provided.

- (d) The Division Director shall determine whether the game should be rescheduled or proceed as regularly scheduled. In making this determination, the Division Director shall consider the good cause for the request, whether the opposing manager objects or not, whether temporary replacement players would be adequate to permit the game to proceed as regularly scheduled, the available dates and times for a potentially rescheduled game, the impact that rescheduling the game may have on the players and pitcher availability for other regularly scheduled games, and any other reasonable factor.
- (e) If the Division Director determines that the request should be granted, the Division Director shall select a date and time for the rescheduled game from the list of available dates and times provided by the Schedule Director.
- (f) Within twenty-four (24) hours of reaching a decision, the Division Director shall contact both managers and inform them whether the request was granted or denied, and in the event of the request being granted, of the date and time of the rescheduled game.

**Rule 3.8.8:** Any game that is rescheduled for any reason shall be treated as if it were any other regularly-scheduled game.

## Regulation IV: Post-Season Tournament Rules

### Section 1: Minor AAA Division

- Rule 4.1.1:** Following the conclusion of the regular season, every team in the Minor AAA Division shall qualify for the internal League Minor AAA Division Tournament, unless the manager withdraws the team from the tournament for good cause.
- Rule 4.1.2:** The League Minor AAA Division Tournament shall be a single elimination tournament and the winner of the tournament will be named the Minor AAA Division Champion.
- Rule 4.1.3:** No temporary replacement player ("pool player") shall be used in the League Minor AAA Division Tournament without the unanimous approval of the Competition Committee, excluding any member of the committee with an interest in the outcome of the game.
- Rule 4.1.4:** All teams in the Minor AAA Division shall be seeded according to their regular season standings, with the Minor AAA Division team with the best win-loss record occupying the number one (1) seed and the Minor AAA Division team with the worst win-loss record occupying the lowest remaining seed. Any interleague game played against any team from outside Arden Little League shall not count toward a team's regular season win-loss record. Any tie in the regular season standings shall be resolved pursuant to Rule 4.4.1.



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- Rule 4.1.5:** In the event that Little League Baseball, California District 5 hosts a regular season post-season Tournament of Champions for the Minor AAA Division, the representative(s) from Arden Little League shall be determined as follows:
- (a) If there is only one spot available in the district tournament for the League, the winner of the League Minor AAA Division Tournament shall play a single elimination game against the Minor AAA Division team with the best regular season win-loss record. The winner shall represent the League in the district tournament.
  - (b) If there are two spots available in the district tournament for the League, the winner of the League Minor AAA Division Tournament shall be given the choice of which of the two spots they wish to take in the district tournament. The Minor AAA Division team with the best regular season win-loss record shall be granted the other spot in the tournament.
  - (c) If the winner of the League Minor AAA Division Tournament is also the Minor AAA Division team with the best regular season record, then the runner-up in the League Minor AAA Division Tournament shall be granted the other spot in the district tournament.
  - (d) If there are any additional spots available in the district tournament for the League, then the following team(s) shall be granted those spot(s) in the following order:
    - (i) The runner-up in the League Minor AAA Division Tournament.
    - (ii) The Minor AAA Division team with the second best regular season win-loss record.
    - (iii) The winner of a single-elimination game between the two teams that lost in the semi-final games of the League Minor AAA Division Tournament.
    - (iv) The Minor AAA Division team with the third best regular season win-loss record.
    - (v) The Minor AAA Division team with the fourth best regular season win-loss record.
    - (vi) If the above criteria are exhausted, the Division Director shall have the discretion to select any additional teams necessary to fill each available spot for the League in the district tournament.

## Section 2: Major Division

- Rule 4.2.1:** Following the conclusion of the regular season, every team in the Major Division shall qualify for the internal League Major Division Tournament, unless the manager withdraws the team from the tournament for good cause.
- Rule 4.2.2:** The League Major Division Tournament shall be a single elimination tournament and the winner of the tournament will be named the Major Division Champion.
- Rule 4.2.3:** No temporary replacement player (“pool player”) shall be used in the League Major Division Tournament without the unanimous approval of the Competition Committee, excluding any member of the committee with an interest in the outcome of the game.
- Rule 4.2.4:** All teams in the Major Division shall be seeded according to their regular season standings, with the Major Division team with the best win-loss record occupying the number one (1) seed and the Major Division team with the worst win-loss record occupying the lowest remaining seed. Any interleague game played against any team from outside Arden Little League shall



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not count toward a team's regular season win-loss record. Any tie in the regular season standings shall be resolved pursuant to Rule 4.4.1.

- Rule 4.2.5:** In the event that Little League Baseball, California District 5 hosts a regular season post-season Tournament of Champions for the Major Division, the representative(s) from Arden Little League shall be determined as follows:
- (a) If there is only one spot available in the district tournament for the League, the winner of the League Major Division Tournament shall play a single elimination game against the Major Division team with the best regular season win-loss record. The winner shall represent the League in the district tournament.
  - (b) If there are two spots available in the district tournament for the League, the winner of the League Major Division Tournament shall be given the choice of which of the two spots they wish to take in the district tournament. The Major Division team with the best regular season win-loss record shall be granted the other spot in the tournament.
  - (c) If the winner of the League Major Division Tournament is also the Major Division team with the best regular season record, then the runner-up in the League Major Division Tournament shall be granted the other spot in the district tournament.
  - (d) If there are any additional spots available in the district tournament for the League, then the following team(s) shall be granted those spot(s) in the following order:
    - (i) The runner-up in the League Major Division Tournament.
    - (ii) The Major Division team with the second best regular season win-loss record.
    - (iii) The winner of a single-elimination game between the two teams that lost in the semi-final games of the League Major Division Tournament.
    - (iv) The Major Division team with the third best regular season win-loss record.
    - (v) The Major Division team with the fourth best regular season win-loss record.
    - (vi) If the above criteria are exhausted, the Division Director shall have the discretion to select any additional teams necessary to fill each available spot for the League in the district tournament.

### Section 3: Intermediate, Junior, and Senior Divisions

- Rule 4.3.1:** In the Intermediate, Junior, and Senior Divisions, the division champion shall be the team with the best regular season win-loss record. If there are two teams with identical regular season win-loss records, then those two teams shall play in a single elimination championship game to determine the division champion.
- Rule 4.3.2:** In the event that Little League Baseball, California District 5 hosts a regular season post-season Tournament of Champions for the Intermediate, Junior, and/or Senior Divisions, the representative(s) from Arden Little League shall be determined as follows:
- (a) If there is only one spot available in the district tournament for the League, the division champion, as determined by Rule 4.3.1, shall represent the League in the district tournament.



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- (b) If there are any additional spots available in the district tournament for the League, the division champion, as determined by Rule 4.3.1, shall be given the choice of which spot they wish to take in the district tournament. Any additional spots in the district tournament shall be granted in the following order:
- (i) If there was division championship game, the runner-up of said game.
  - (ii) The division teams with the next best regular season win-loss record, in order of regular season win-loss record.
  - (iii) If the above criteria are exhausted, the Division Director shall have the discretion to select any additional teams necessary to fill each available spot for the League in the district tournament.

### Section 4: Tiebreaker Criteria

- Rule 4.4.1:** In the event that multiple teams have the same regular season win-loss record, the League shall use the tiebreaker criteria enumerated in Rules 4.4.2, 4.4.3, and 4.4.4 to determine seeding in the internal League regular season post-season tournament.
- Rule 4.4.2:** When two teams are tied with the same regular season win-loss record, the League shall use the following tiebreaker criteria to determine seeding, in order:
- (a) Head-to-head competition involving games played during the regular season.
  - (b) Run differential between the two teams, counting only the scores of head-to-head games played between the two teams. As an illustrative example, if Team A defeats Team B by the score of 8-1 and Team B defeats Team A in a subsequent game by the score of 2-1, then Team A shall prevail on the tiebreaker with a total run differential of +6.
- Rule 4.4.3:** When more than two teams are tied with the same regular season win-loss record, or when two teams are tied but the tie could not be determined by the criteria listed in Rule 4.4.2, the League shall use the following tiebreaker criteria to determine seeding, in order:
- (a) Average fewest runs allowed during the course of the entire regular season.
  - (b) Run differential over the course of the entire regular season, excluding any interleague games.
  - (c) Greatest number of wins within the tie.
  - (d) Greatest number of wins versus the highest-placed team above the tie.
- Rule 4.4.4:** When any tie has not been determined by the criteria listed in Rules 4.4.2 and 4.4.3, then the tie shall be determined by drawing lots at random at the direction of the President or Division Director. Each team shall draw one card from a standard 52-card deck of French-suited cards. The teams shall be seeded in order, with the team drawing the highest ranked card being seeded the highest, and the team drawing the lowest ranked card being seeded the lowest within the tie.



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## Regulation V: Field and Facility Guidelines

### Section 1: Field Use Scheduling

- Rule 5.1.1:** In order to advance player development, the League shall ensure that each League regular season team shall have adequate practice time prior to, and during, the regular season. The Board of Directors shall undertake all necessary steps to obtain access and use of a sufficient number of baseball fields and facilities to accomplish that goal.
- (a) The League shall undertake all necessary steps to obtain access and use of the baseball fields at Valley Oak Park, Arden Park, Crabtree Park, and any other practicable baseball facility in the local area.
  - (b) Scheduled practice time grants the scheduled team exclusive access and use to the assigned field for the assigned date and time. When said scheduled practice time is at Valley Oak Park, it shall also grant the scheduled team priority access and use to one (1) batting cage and one (1) mound in the bullpen along the left field fence on the Red Field at Valley Oak Park.
- Rule 5.1.2:** Following the selection of regular season managers and the formation of teams in the Intermediate, Junior, and/or Senior Divisions, the Intermediate/Junior/Senior Divisions Director shall formulate a schedule of assigned practice times for each team in the Intermediate, Junior, and/or Senior Divisions, as follows:
- (a) The Intermediate, Junior, and/or Senior Divisions shall have primary access to the White Field at Valley Oak Park.
  - (b) Prior to the first game of the regular season, each team in the Intermediate, Junior, and/or Senior Divisions shall be assigned no less than a total of three (3) hours of scheduled practice time per calendar week, during which said team shall have exclusive access to the White Field.
  - (c) Following the commencement of regular season games, practice times shall be assigned equally among all teams within the division at the discretion of the Division Director.
- Rule 5.1.3:** Following the selection of regular season managers and the formation of teams in the Major Division, the Minor AAA Division, and the Minor AA Division, the Major Division Director, the Minor AAA Division Director, and the Minor AA Division Director shall formulate a schedule of assigned practice times for each team in the Major Division, Minor AAA Division, and Minor AA Division, as follows:
- (a) The Major Division shall have primary access to the Red Field at Valley Oak Park and secondary access to the Blue Field at Valley Oak Park. Prior to the regular season, each team in the Major Division shall be assigned no less than a total of three (3) hours of scheduled practice time per calendar week.
  - (b) The Minor AAA Division and Minor AA Division shall have primary access to the Blue Field at Valley Oak Park and secondary access to the Red Field at Valley Oak Park. Prior to the regular season, each team in the Minor AAA Division shall be assigned no less than a total



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of one-and-a-half (1 ½) hours of scheduled practice time per calendar week. Prior to the regular season, each team in the Minor AA Division shall be assigned no less than one (1) hour of scheduled practice time.

- (c) Following the commencement of regular season games, practice times shall be assigned equally among all teams within the division at the discretion of the responsible Division Director, with Major Division teams having priority access to the Red Field, and Minor AAA Division teams having priority access to the Blue Field.

**Rule 5.1.4:** Following the conclusion of the player selection draft, assigned practice times shall be selected as follows:

- (a) Beginning with the Major Division, each manager shall select no more than two (2) designated practice times, with one (1) occurring on a weekday and one (1) occurring on a weekend. The order of selection shall be done in reverse draft order, as provided for by Rule 2.3.4.
- (b) Once each team in the Major Division has selected their designated practice times, each manager in the Minor AAA Division shall select no more than one (1) designated practice time. The order of selection shall be determined by the Division Director. The order of selection shall be done in reverse draft order, as provided for by Rule 2.3.4.
- (c) Once each team in the Minor AAA Division has selected their designated practice times, each manager in the Minor AA Division shall select no more than one (1) designated practice time. The order of selection shall be determined by the Division Director. The order of selection shall be done in reverse draft order, as provided for by Rule 2.3.4.

**Rule 5.1.5:** Once the regular season commences, there shall be no practice on any field within one (1) hour of a scheduled game, except for the teams scheduled to play in said game.

**Rule 5.1.6:** Any team that uses any League field or facility shall be responsible for any related maintenance task following use of the field or facility, including dragging the infield, watering the infield, and raking the pitcher's mound, baselines, and home plate area.

**Rule 5.1.7:** During the regular season, a team with a scheduled game at Valley Oak Park shall have priority access to one (1) batting cage and one (1) mound in the bullpen along the left field line on the Red Field, as follows:

- (a) Beginning one (1) hour prior the scheduled start time of the game, the home team shall have priority access to a batting cage for a period of twenty-five (25) minutes. During this period of time, the away team shall have priority access to the assigned field for the purpose of taking infield and outfield practice.
- (b) Beginning thirty-five (35) minutes prior to the scheduled start time of the game, the away team shall have priority access to a batting cage for a period of twenty-five (25) minutes. During this period of time, the home team shall have priority access to the assigned field for the purpose of taking infield and outfield practice.



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- (c) With the exception of a pitcher and catcher warming up, both the home and away teams must complete all pre-game practice at least ten (10) minutes prior to the scheduled game start time.
- (d) In the event that a preceding game reduces the total available pre-game field practice time, the home and away team shall equally divide the remaining available time, if any.

## Section 2: Field and Facility Use Rules

- Rule 5.2.1:** Hitting baseballs against chain link fencing or screens is prohibited at all League facilities and fields. The League shall make a hitting net or screen available upon request.
- Rule 5.2.2:** At all League facilities and fields, the third base dugout shall be designated as the home team dugout and the first base dugout shall be designated as the away team dugout.
- Rule 5.2.3:** During the regular season, field preparation shall be conducted as follows:
- (a) In the Major Division, Minor AAA Division, Minor AA Division, Farm (Minor A) Division, and Tee Ball Division, the home team shall prepare the field for play, including dragging the infield, watering the infield, painting the foul lines and batter's boxes, and putting the bases in place. Field preparation shall be completed at least thirty (30) minutes prior to the scheduled start time for the game.
  - (b) In the Major Division, Minor AAA Division, Minor AA Division, Farm (Minor A) Division, and Tee Ball Division, following the game, the away team shall perform post-game field maintenance, including removing and storing the bases, dragging the infield, watering the infield, and raking the pitcher's mound, baselines, and home plate area to remove indentations made by catchers, batters, and pitchers in their respective playing areas.
  - (c) In the Intermediate Division, Junior Division, and Senior Division, the home team is responsible for both pre-game and post-game field preparation and any maintenance tasks enumerated in subdivisions (a) and (b), above.

## Regulation VI: Discipline

### Section 1: Player Discipline

- Rule 6.1.1:** A Player Member may be subject to discipline for any act of misconduct in violation of the League Member Code of Conduct, as provided for in Article II, section 3 of the *Arden Little League Constitution*, as well as for non-attendance, or a violation of a team rule.
- Rule 6.1.2:** A manager, coach, umpire, member of the Board of Directors, or any League official or agent shall report any act of misconduct or act worthy of discipline to the Executive Committee. The Executive Committee shall determine if disciplinary action is necessary, and if so, shall refer the disciplinary complaint to the Board of Directors at the next duly constituted meeting. If



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immediate action is necessary, the Executive Committee shall impose any necessary discipline or sanction on an interim basis until the next duly constituted meeting of the Board of Directors.

- Rule 6.1.3:** When a disciplinary complaint has been referred to the Board of Directors, the Player Member, their parent(s) and/or legal guardian(s), and the player's team's manager shall be given at least ten (10) calendar days' notice of the meeting where the disciplinary complaint will be heard.
- (a) The Player Member and their parent(s) and/or legal guardian(s) shall be given the opportunity to address the allegations against the Player Member. At the discretion of the Board of Directors, the Player Member may be provided the opportunity to appear before the Board of Directors to address the allegations against the Player Member.
  - (b) The team's manager for the Player Member facing discipline shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.
  - (c) The complainant shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.
- Rule 6.1.4:** A manager shall have the discretion to implement any team rule or policy within the customary authority of the manager of a baseball team. The manager shall have the authority to manage the affairs of the team, including imposing disciplinary sanctions that are customary for a violation of baseball team rules. Discipline for a violation of team rules may include placing the Player Member lower in the batting order, having the Player Member practice separately from the team, playing the Player Member in an undesired defensive position, and reducing the Player Member's playing time to the minimum mandatory play required by Regulation IV, subdivision (i) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball.
- Rule 6.1.5:** A manager shall not reduce a Player Member's playing time below the minimum mandatory play required by Regulation IV, subdivision (i) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, without approval from the Executive Committee, the Competition Committee, or the Board of Directors.
- (a) Any manager requesting to reduce a Player Member's playing time below the minimum mandatory play, including to bench the Player Member for the entire game, for reasons of serious misconduct shall make the request to the Competition Committee at least twenty-four (24) hours prior to the scheduled start of the game.
  - (b) The team's manager for the Player Member facing discipline shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.
  - (c) The complainant shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.



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- Rule 6.1.6:** A manager shall have the authority to reduce a Player Member's playing time below the minimum mandatory play required by Regulation IV, subdivision (i) of the *Official Regulations, Playing Rules, and Operating Policies* of Little League Baseball, including benching the Player Member for the entire game, when the need to impose such discipline is exigent and there is insufficient time to obtain approval as required by Rule 6.1.5.
- Rule 6.1.7:** When any manager imposes discipline under Rule 6.1.6, immediately following the conclusion of the game, the manager shall immediately notify the Division Director as well as the disciplined Player Member's parent(s) and/or legal guardian(s). The Division Director shall investigate the basis for the discipline, including the exigent need for discipline, and report the matter to the Competition Committee within twenty-four (24) hours of receiving notice from the manager.
- Rule 6.1.8:** In any situation where a manager has imposed discipline under Rule 6.1.6, the Competition Committee shall meet and determine whether the discipline was warranted.
- (a) If the Competition Committee determines that the discipline was warranted, it shall report the matter to the Board of Directors at the next duly constituted meeting.
  - (b) If the Competition Committee determines that additional discipline against the Player Member is warranted, it shall refer the matter to the Executive Committee pursuant to Rule 6.1.2.
  - (c) If the Competition Committee determines that the discipline was not warranted, it shall report the manager for potential discipline, including suspension, to the Executive Committee pursuant to Rule 6.1.2.

## Section 2: Member Discipline

- Rule 6.2.1:** Any League member, regardless of classification, may be subject to discipline for any act of misconduct in violation of the League Member Code of Conduct, as provided for in Article II, section 3 of the *Arden Little League Constitution*.
- Rule 6.2.2:** A manager, coach, umpire, member of the Board of Directors, or any League official or agent shall report any act of misconduct or act worthy of discipline to the Executive Committee. The Executive Committee shall determine if disciplinary action is necessary, and if so, shall refer the disciplinary complaint to the Board of Directors at the next duly constituted meeting. If immediate action is necessary, the Executive Committee shall impose any necessary discipline or sanction on an interim basis until the next duly constituted meeting of the Board of Directors.
- Rule 6.2.3:** When a disciplinary complaint has been referred to the Board of Directors, the League member at issue shall be given at least ten (10) calendar days' notice of the meeting where the disciplinary complaint will be heard.



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- (a) The League member at issue shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.
- (b) The complainant shall be provided the opportunity to address the alleged conduct warranting discipline, either in writing or by appearing before the Board of Directors, at the discretion of the Board.
- (c) The Board of Directors, at its sole discretion, may invite any other individual to appear before the Board of Directors and address the allegations against the League member, provide any contextual information, and/or provide any other information deemed relevant to the decision of the Board of Directors on the disciplinary matter.

## Ratification

These Local Rules and Regulations were ratified for Arden Little League by the Voting Membership and/or the Board of Directors on the 9th day of December, 2025.

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President, Arden Little League [Printed]

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President, Arden Little League [Signature]

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Vice President, Arden Little League [Printed]

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Vice President, Arden Little League [Signature]

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Secretary, Arden Little League [Printed]

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Secretary, Arden Little League [Signature]